



WARRIORS OF THE DARK GODS

LIST WARRIORS OF THE DARK GODS - V1 #1 - 4 497 POINTS



175 pts (4.00%) 1837 pts (41.00%) 468 pts (10.00%) 1717 pts (38.00%) 300 pts (7.00%) 40 pts (1.00%)

Heroes **Core** **Rare** **Special** **Lords** **Mount**
 (50 Max) (25 Least) (25 Max) (50 Max) (50 Max) (0 NoLimit)

Lords



LORD OF CHAOS #1

Lord of Chaos - Standard - Infantry - 20x20mm

300 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Lord of Chaos	4	8	3	5	5	3	7	5	9	Infantry
Crusher	7	5	-	5	4	3	2	3	7	Monstrous Beast
Model Rules	Mark of True Chaos • Gaze of the Gods • Inspire Greatness • Plate Armour									
Model Rules (Crusher)	Magical Attacks • Fear • Mount's Protection (6+)									
Model Rules (Crusher)	Magical Attacks • Fear • Mount's Protection (6+)									

Options	Wrath • Shield • Mount : Crusher (Model with Mark of Wrath only)
Magic items	Sword of Strength • Talisman of Supreme Shielding

Heroes



SORCERER #1

Sorcerer - Standard - Infantry - 20x20mm

175 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Sorcerer	4	5	3	4	4	2	4	2	8	Infantry
Model Rules	Mark of True Chaos • Gaze of the Gods • Plate Armour									

Options	Change • Upgrade to Wizard level 2
Magic items	Dispel Scroll
Magic	Level 1 Wizard Apprentice . Generates spells from Paths of Magic that depends on the model's Mark of the Dark Gods.

Core



BARBARIAN HORSEMEN #1

Barbarian Horsemen x5 - Standard - Infantry - 20x20mm

405 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Riders	4	4	3	3	3	1	3	1	7	Cavalry
Warhorse	8	3	3	3	3	1	3	1	5	
Model Rules	Fast Cavalry • Mount's Protection (6+) • Light Armour									
Model Rules (Riders)	Mark of True Chaos									

Options	Shield • Light Lance • Throwing Weapons • Musician
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WARHOUNDS #1

Warhounds x10 - Standard - Infantry - 20x20mm

65 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Warhounds	7	4	-	3	3	1	3	1	5	War Beast
Model Rules	Insignificant • Poisoned Attacks • Vanguard									



WASTELAND WARRIORS #1

Wasteland Warriors x18 - Standard - Infantry - 20x20mm

1 367 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Wasteland Warriors	4	5	3	4	4	1	4	2	8	Infantry
Champion	4	6	4	4	4	1	4	3	8	Infantry
Model Rules	Mark of True Chaos • Plate Armour • Shield									

Options	Pestilence • Halberd • Champion • Musician • Standard Bearer
Magic banners	Banner of Speed (Banner Enchantment)

Special



DRAGON CENTAURS #1

Dragon Centaurs x4 - Standard - Infantry - 20x20mm

717 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Dragon Centaurs	7	4	2	5	5	4	2	3	8	Monstrous Beast
Champion	7	5	3	5	5	4	2	4	8	Monstrous Beast
Model Rules	Stomp(2) • Mark of True Chaos • Lightning Rage • Light Armour • Innate Defence (5+)									

Options	Halberd • Champion
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FALLEN BEAST #1

Fallen Beast - Standard - Infantry - 20x20mm

65 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Fallen Beast	3D6	3	-	4	5	3	2	D6+1	10	Monstrous Beast
Model Rules	Random Attacks (D6+1) • Wasteland Wanderer • Fear • Mark of True Chaos • Unbreakable • Random Movement (3D6)									



WASTELAND KNIGHTS #1

Wasteland Knights x5 - Standard - Infantry - 20x20mm

935 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Riders	4	5	3	4	4	1	5	2	8	Cavalry
Champion	4	6	4	4	4	1	5	3	8	Cavalry
Wasteland Steed	8	3	-	4	3	1	3	1	5	
Model Rules	Fear • Mark of True Chaos • Mount's Protection (6+) • Barding • Plate Armour • Lance • Shield									

Options	Pestilence • All models may replace Lance with Daemon Weapons • Champion • Musician • Standard Bearer
Magic banners	War Standard (Banner Enchantment)

Rare



CRUSHER KNIGHTS #1

Crusher Knights x3 - Standard - Infantry - 20x20mm

468 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Rider	4	5	3	4	4	1	5	2	8	Monstrous Cavalry
Champion	4	6	4	4	4	1	5	3	8	Monstrous Cavalry
Crusher	7	5	-	5	4	3	2	3	7	
Model Rules	Fear • Mark of Wrath • Shields • Mount's Protection (6+) • Plate Armour									
Model Rules (Rider)	Chosen of the Gods									
Model Rules (Crusher)	Magical Attacks									

Options	Daemon Weapons • Champion • Musician • Standard Bearer
Magic banners	Banner of Fury - Wrath only (Banner Enchantment)

Magics

Magic items

Dispel Scroll:

Sword of Strength:

Talisman of Supreme Shielding:

Magic banners

Banner of Fury - Wrath only:

Banner of Speed:

War Standard:

Model Rules

Barding:

Chosen of the Gods:

Fast Cavalry:

Fear:

Gaze of the Gods:

Innate Defence (5+):

Insignificant:

Inspire Greatness:

Lance:

Light Armour:

Lightning Rage:

Magical Attacks:

Mark of True Chaos:

Mark of Wrath:

Mount's Protection (6+):

Plate Armour:

Poisoned Attacks:

Random Attacks (D6+1):

Random Movement (3D6):

Shield:

Shields:

Stomp(2):

Unbreakable:

Vanguard:

Wasteland Wanderer:

Qr codes of your army

You can print this page to have all your army's units qrcode and cut them to stick them on your units, with them you can directly access to the unit's profil with your phone.

Barbarian Horsemen #1



Crusher Knights #1



Dragon Centaurs #1



Fallen Beast #1



Lord of Chaos #1



Sorcerer #1



Warhounds #1



Wasteland Knights #1



Wasteland Warriors #1

