



KINGDOM OF EQUITAINÉ

KNIGHTLY JOUST - 4 939 POINTS



394 pts (8.00 %) 250 pts (5.00 %) 2607 pts (53.00 %) 1060 pts (21.00 %) 628 pts (13.00 %) 130 pts (3.00 %)

Heroes **Lords** **Core** **Special** **Rare** **Mount**
(50 Max) (50 Max) (25 Least) (50 Max) (25 Max) (0 NoLimit)

Lords



GRAIL DAMSEL #1

Grail Damsel - *Standard* - Infantry - 20x20mm

250 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Grail Damsel	4	3	3	3	3	3	3	1	8	Infantry
Barded Warhorse	8	3	-	3	3	1	3	1	5	War Beast
Model Rules	Beloved • Insignificant • Lance Formation • The Blessing									
Model Rules (Barded Warhorse)	Trample • Monstrous Ranks • Mount's Protection (5+)									
Model Rules (Barded Warhorse)	Trample • Monstrous Ranks • Mount's Protection (5+)									

Options	Level 4 (Wizard Master) • Mount : Barded Warhorse
Magic items	Dispel Scroll
Magic	Level 3 Wizard Master . Generate spells from Paths of Path of Wilderness, Nature, Heavens, Light and White Magic .

Heroes



PALADIN #1

Paladin - *Standard* - Infantry - 20x20mm

112 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Paladin	4	5	3	4	4	2	5	3	8	Infantry
Barded Warhorse	8	3	-	3	3	1	3	1	5	War Beast
Model Rules	Lance Formation • The Blessing • Oath of Fealty • Jousting • Heavy Armour									
Model Rules (Barded Warhorse)	Trample • Monstrous Ranks • Mount's Protection (5+)									
Model Rules (Barded Warhorse)	Trample • Monstrous Ranks • Mount's Protection (5+)									

Options	May take a Shield • Mount : Barded Warhorse
Magic items	Dragon Lance (Heroes)



PALADIN #2

Paladin - *Standard* - Infantry - 20x20mm

151 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Paladin	4	5	3	4	4	2	5	3	8	Infantry
Pegasus	7	4	-	4	4	3	4	2	6	Monstrous Beast
Model Rules	Lance Formation • The Blessing • Oath of Fealty • Jousting • Heavy Armour									
Model Rules (Pegasus)	Fly(8) • Mount's Protection (6+)									
Model Rules (Pegasus)	Fly(8) • Mount's Protection (6+)									

Options	Grail Oath • Lance • Mount : Pegasus • Barding
Magic items	Lucky Shield • Lucky Charm



PALADIN - BSB

Paladin - BSB - Standard - Infantry - 20x20mm

131 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Paladin	4	5	3	4	4	2	5	3	8	Infantry
Barded Warhorse	8	3	-	3	3	1	3	1	5	War Beast
Model Rules	Lance Formation • The Blessing • Oath of Fealty • Jousting • Heavy Armour									
Model Rules (Barded Warhorse)	Trample • Monstrous Ranks • Mount's Protection (5+)									
Model Rules (Barded Warhorse)	Trample • Monstrous Ranks • Mount's Protection (5+)									
Options	Lance • Mount : Barded Warhorse									
Magic items	Hardened Shield									
Magic banners	Flaming Standard (Banner Enchantment)									

Core



KNIGHTS OF THE REALM #1

Knights of the Realm x12 - Standard - Infantry - 20x20mm

777 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Knight	4	4	3	4	3	1	3	1	8	Cavalry
Champion	4	5	4	4	3	1	3	2	8	
Warhorse	8	3	-	3	3	1	3	1	5	
Model Rules	Heavy Armour • Lance • Mount's Protection (5+) • Shield									
Model Rules (Knight)	Lance Formation • The Blessing • Oath of Fealty									
Model Rules (Warhorse)	Thunderous Charge									
Options	Champion • Musician • Standard Bearer									
Magic banners	War Standard (Banner Enchantment)									



PEASANT BOWMEN #1

Peasant Bowmen x10 - Standard - Infantry - 20x20mm

610 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Peasant Bowman	4	2	3	3	3	1	3	1	5	Infantry
Model Rules	Bowmen's Stakes • Insignificant • Serf • Quick to Fire • Longbow									

Options

Braziers



PEASANT BOWMEN #2

Peasant Bowmen x10 - Standard - Infantry - 20x20mm

610 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Peasant Bowman	4	2	3	3	3	1	3	1	5	Infantry
Model Rules	Bowmen's Stakes • Insignificant • Serf • Quick to Fire • Longbow									

Options

Braziers



PEASANT BOWMEN #3

Peasant Bowmen x10 - Standard - Infantry - 20x20mm

610 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Peasant Bowman	4	2	3	3	3	1	3	1	5	Infantry
Model Rules	Bowmen's Stakes • Insignificant • Serf • Quick to Fire • Longbow									

Options

Braziers

Special



KNIGHTS FORLORN #1

Knights Forlorn x25 - Standard - Infantry - 20x20mm

1 060 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Knight Forlorn	4	4	3	4	3	1	3	1	8	Infantry
Champion	4	5	4	4	3	1	3	2	8	
Bonus Hedge Knight	-	-	-	-	-	-	-	-	-	
Model Rules	Forlorn Oath • The Blessing • Oath of Fealty • Heavy Armour • Shield									
Model Rules (Bonus Hedge Knight)	Vanguard • Scout • Strider (Forests)									

Options

Champion • Musician • Standard Bearer

Rare



KNIGHTS OF THE GRAIL #1

Knights of the Grail x7 - Standard - Infantry - 20x20mm

498 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Knight	4	5	3	4	4	1	5	2	9	Cavalry
Champion	4	6	4	4	4	1	5	3	9	
Warhorse	8	3	-	3	3	1	3	1	5	
Model Rules	Grail Oath (Knight's only) • Pure of Heart • Monstrous Support • Mount's Protection (6+) • Barding • Heavy Armour • Lance • Shield									
Model Rules (Knight)	Lance Formation • Oath of Fealty • Jousting									
Model Rules (Warhorse)	Thunderous Charge									

Options

Champion • Musician • Standard Bearer • May have Divine Attacks

Magic banners

Banner of Speed (Banner Enchantment)



TREBUCHET #1

Trebuchet - Standard - Infantry - 20x20mm

130 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Siege War Machine	-	-	-	-	7	3	-	-	-	War Machine
Apprentice (3)	-	2	3	3	3	-	3	1	6	
Model Rules	Insignificant • Serf									

Magics

Magic items

Dispel Scroll:

Dragon Lance (Heroes):

Hardened Shield:

Lucky Charm:

Lucky Shield:

Magic banners

Banner of Speed:

Flaming Standard:

Model Rules

Barding:

Beloved:

Bowmen's Stakes:

Forlorn Oath:

Grail Oath (Knight's only):

Heavy Armour:

Insignificant:

Jousting:

Lance:

Lance Formation:

Longbow:

Monstrous Support:

Mount's Protection (5+):

Mount's Protection (6+):

Oath of Fealty:

Pure of Heart:

Quick to Fire:

Scout:

Serf:

Shield:

Skirmish:

Strider (Forests):

The Blessing:

Thunderous Charge:

Vanguard:

Qr codes of your army

You can print this page to have all your army's units qrcode and cut them to stick them on your units, with them you can directly access to the unit's profil with your phone.

Grail Damsel #1



Knights Forlorn #1



Knights of the Grail #1



Knights of the Realm #1



Paladin #1



Paladin #2



Paladin - BSB



Peasant Bowmen #1



Peasant Bowmen #2



Peasant Bowmen #3



Trebuchet #1

