



# SYLVAN ELVES

## LIST SYLVAN ELVES - V1 #3 - 3 091 POINTS



1565 pts (51.00%) 500 pts (16.00%) 0 pts (0.00%) 560 pts (18.00%) 466 pts (15.00%) 0 pts (0.00%)  
**Special**      **Rare**      **Heroes**      **Core**      **Lords**      **Mount**  
 (50 Max)      (25 Max)      (50 Max)      (25 Least)      (50 Max)      (0 NoLimit)

### Lords



#### FOREST PRINCE #1

Forest Prince - Standard - Infantry - 20x20mm

236 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Forest Prince	5	7	7	4	3	3	8	4	10	Infantry
Bonus Pathfinder	-	-	+1	-	-	-	-	-	-	
<b>Model Rules</b>	Forest Walker • Lightning Reflexes									
<b>Model Rules (Bonus Pathfinder)</b>	Scout • Master Archer • Multiple Shots (Attacks on profile)									

<b>Options</b>	Pathfinder • Light Armour • Elven Cloak • May take a Longbow • Great Weapon
<b>Magic items</b>	Talisman of Supreme Shielding



#### HIGH DRUID #1

High Druid - Standard - Infantry - 20x20mm

230 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
High Druid	5	4	4	3	3	3	5	1	9	Infantry
<b>Model Rules</b>	Forest Walker • Lightning Reflexes									

<b>Options</b>	Level 4 (Wizard Master) • May take the bound spell Tree Singing
<b>Magic</b>	Level 3 Wizard Master . Generate spells from Path of Black Magic, Path of White Magical or any of the Paths of Battle Magic.

### Core



#### SYLVAN ARCHERS #1

Sylvan Archers x10 - Standard - Infantry - 20x20mm

140 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Sylvan Archers	5	4	4	3	3	1	5	1	8	Infantry
Champion	5	5	5	3	3	1	5	2	8	Infantry
<b>Model Rules</b>	Forest Walker • Lightning Reflexes • Longbow									

<b>Options</b>	May take Black Arrows (050 Choice) • Champion
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#### SYLVAN ARCHERS #2

Sylvan Archers x10 - Standard - Infantry - 20x20mm

140 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Sylvan Archers	5	4	4	3	3	1	5	1	8	Infantry
Champion	5	5	5	3	3	1	5	2	8	Infantry
<b>Model Rules</b>	Forest Walker • Lightning Reflexes • Longbow									

<b>Options</b>	May take Black Arrows (050 Choice) • Champion
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**SYLVAN ARCHERS #3**  
Sylvan Archers x10 - Standard - Infantry - 20x20mm

140 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Sylvan Archers	5	4	4	3	3	1	5	1	8	Infantry
Champion	5	5	5	3	3	1	5	2	8	Infantry
<b>Model Rules</b>	Forest Walker • Lightning Reflexes • Longbow									

<b>Options</b>	May take Black Arrows (050 Choice) • Champion
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**SYLVAN ARCHERS #4**  
Sylvan Archers x10 - Standard - Infantry - 20x20mm

140 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Sylvan Archers	5	4	4	3	3	1	5	1	8	Infantry
Champion	5	5	5	3	3	1	5	2	8	Infantry
<b>Model Rules</b>	Forest Walker • Lightning Reflexes • Longbow									

<b>Options</b>	May take Black Arrows (050 Choice) • Champion
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Special



**FOREST RANGERS #1**  
Forest Rangers x35 - Standard - Infantry - 20x20mm

1 565 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Forest Rangers	5	5	4	3	3	1	5	2	9	Infantry
Champion	5	6	5	3	3	1	5	3	9	Infantry
<b>Model Rules</b>	Immune to Psychology • Forest Walker • Lightning Reflexes • Bodyguard (Forest Prince, Chieftain) • Armour Piercing(1) • Great Weapon • Light Armour									

<b>Options</b>	May take Elven Cloak • Champion • Musician • Standard Bearer
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<b>Magic banners</b>	Amryl's Banner (Banner Enchantment)
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Rare



**TREEFATHER #1**  
Treefather - Standard - Infantry - 20x20mm

250 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Treefather	5	5	5	6	6	5	2	5	8	Monster
<b>Model Rules</b>	Otherworldly • Stubborn • Forest Walker • Flammable • Crush Attack • Innate defence (3+)									

<b>Options</b>	May take the bound spell Tree Singing • May take Impaling Roots
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**TREEFATHER #2**  
Treefather - Standard - Infantry - 20x20mm

250 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Treefather	5	5	5	6	6	5	2	5	8	Monster
<b>Model Rules</b>	Otherworldly • Stubborn • Forest Walker • Flammable • Crush Attack • Innate defence (3+)									

<b>Options</b>	May take the bound spell Tree Singing • May take Impaling Roots
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## Magics

### Magic items

Talisman of Supreme Shielding:

### Magic banners

Amryl's Banner:

## Model Rules

Armour Piercing(1):

Bodyguard (Forest Prince, Chieftain):

Crush Attack:

Dances of Cenyryn:

Devastating Charge:

Flammable:

Forest Walker:

Frenzy:

Great Weapon:

Immune to Psychology:

Innate defence (3+):

Innate Defence (5+):

Light Armour:

Light Troops:

Lightning Reflexes:

Longbow:

Master Archer:

Multiple Shots (Attacks on profile):

Not A Leader:

Otherworldly:

Scout:

Stubborn:

Ward Save ( 4+ ):

Ward Save (6+):

## Qr codes of your army

You can print this page to have all your army's units qrcode and cut them to stick them on your units, with them you can directly access to the unit's profil with your phone.

Forest Prince #1



Forest Rangers #1



High Druid #1



Sylvan Archers #1



Sylvan Archers #2



Sylvan Archers #3



Sylvan Archers #4



Treefather #1



Treefather #2

