



DREAD ELVES

EVIL EMPIRE - 9 147 POINTS



265 pts (3.00%) 6891 pts (75.00%) 747 pts (8.00%) 939 pts (10.00%) 305 pts (3.00%) 0 pts (0.00%)

Heroes **Core** **Special** **Rare** **Lords** **Mount**

(50 Max) (25 Least) (50 Max) (25 Max) (50 Max) (0 NoLimit)

Lords



EVIL-LIN MISTRESS OF DARK POWER

Exalted Oracle - *Standard - Infantry - 20x20mm*

305 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Exalted Oracle	5	4	4	3	3	3	5	1	9	Infantry
Model Rules	Master of the Dark Arts • Lightning Reflexes • Killer Instinct									

Options	Level 4 (Wizard Master)
Magic items	Ring of Shadows • Book of Arcane Power (Lords)
Magic	Level 3 Wizard Master . Generate spells from any Path of Battle Magic or Path of Black Magic. If the Cult of Yema upgrade is chosen, only spells from the Path of Lust or Path of Black Magic may be generated.

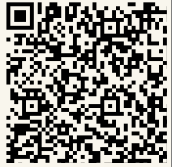
Heroes



ORACLE #2

Oracle - *Standard - Infantry - 20x20mm*

120 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Oracle	5	4	4	3	3	2	5	1	8	Infantry
Model Rules	Lightning Reflexes • Killer Instinct • Master of the Dark Arts									

Magic items	Talisman of Greater Shielding • Dagger of Moraec (Heroes)
Magic	Level 1 Wizard Apprentice. G enerate spells from any Path of Battle Magic or Path of Black Magic. If the Cult of Yema upgrade is chosen, only spells from the Path of Lust or Path of Black Magic may be generated.



LUCE NERA

Oracle - *Standard - Infantry - 20x20mm*

145 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Oracle	5	4	4	3	3	2	5	1	8	Infantry
Model Rules	Lightning Reflexes • Killer Instinct • Master of the Dark Arts									

Options	Level 2 (Wizard Apprentice)
Magic items	Gemstone Amulet • Dispel Scroll
Magic	Level 1 Wizard Apprentice. G enerate spells from any Path of Battle Magic or Path of Black Magic. If the Cult of Yema upgrade is chosen, only spells from the Path of Lust or Path of Black Magic may be generated.

Core



LE DANZATRICI NERE
Blades of Nabh x13 - Standard - Infantry - 20x20mm

1 356 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Blades of Nabh	5	4	4	3	3	1	5	1	8	Infantry
Champion	5	5	5	3	3	1	5	2	8	Infantry
Model Rules	Poisoned Attacks • Lightning Reflexes • Devastating Charge • Killer Instinct • Paired Weapons									

Options	Champion • Standard Bearer
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FURIE NERE
Dark Raiders x5 - Standard - Infantry - 20x20mm

460 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Rider	5	4	4	3	3	1	5	1	8	Cavalry
Champion	5	5	5	3	3	1	5	2	8	Cavalry
Elven Horse	9	3	-	3	3	1	4	1	3	
Model Rules	Killer Instinct (Rider only) • Fast Cavalry • Lightning Reflexes (Rider only) • Mount's Protection (6+) • Light Armour • Light Lance									

Options	May take Repeater Crossbow • Champion • Standard Bearer
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DARK RAIDERS OF ICE LANDS
Dark Raiders x5 - Standard - Infantry - 20x20mm

460 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Rider	5	4	4	3	3	1	5	1	8	Cavalry
Champion	5	5	5	3	3	1	5	2	8	Cavalry
Elven Horse	9	3	-	3	3	1	4	1	3	
Model Rules	Killer Instinct (Rider only) • Fast Cavalry • Lightning Reflexes (Rider only) • Mount's Protection (6+) • Light Armour • Light Lance									

Options	May take Repeater Crossbow • Champion • Standard Bearer
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I MALVAGI
Repeater Auxiliaries x10 - Standard - Infantry - 20x20mm

1 110 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Repeater Auxiliaries	5	4	4	3	3	1	5	1	8	Infantry
Champion	5	5	5	3	3	1	5	2	8	Infantry
Model Rules	Lightning Reflexes • Killer Instinct • Light Armour • Repeater Crossbow									

Options	Champion
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I CRUDELI
Repeater Auxiliaries x10 - Standard - Infantry - 20x20mm

1 120 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Repeater Auxiliaries	5	4	4	3	3	1	5	1	8	Infantry
Champion	5	5	5	3	3	1	5	2	8	Infantry
Model Rules	Lightning Reflexes • Killer Instinct • Light Armour • Repeater Crossbow									

Options	May take Shields • Champion
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BLACK DEATH

Repeater Auxiliaries x12 - Standard - Infantry - 20x20mm

1 152 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Repeater Auxiliaries	5	4	4	3	3	1	5	1	8	Infantry
Champion	5	5	5	3	3	1	5	2	8	Infantry
Model Rules	Lightning Reflexes • Killer Instinct • Light Armour • Repeater Crossbow									

Options	May take Shields • Champion • Musician
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GRIM ARROWS

Repeater Auxiliaries x18 - Standard - Infantry - 20x20mm

1 233 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Repeater Auxiliaries	5	4	4	3	3	1	5	1	8	Infantry
Champion	5	5	5	3	3	1	5	2	8	Infantry
Model Rules	Lightning Reflexes • Killer Instinct • Light Armour • Repeater Crossbow									

Options	May take Shields • Champion • Musician • Standard Bearer
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Magic banners	Banner of Courage (Banner Enchantment)
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Special



MALUS WARBAND

Dread Knights x5 - Standard - Infantry - 20x20mm

670 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Rider	5	5	4	4	3	1	6	1	9	Cavalry
Champion	5	6	5	4	3	1	6	2	9	Cavalry
Raptor	7	3	-	4	4	1	2	2	5	
Model Rules	Killer Instinct (Knight only) • Lightning Reflexes (Knight only) • Stupidity • Heavy Armour • Lance • Mount's Protection (5+) • Shield									

Options	Champion • Standard Bearer
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MEDUSA

Medusa - Standard - Infantry - 20x20mm

77 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Medusa	6	5	4	4	4	3	5	5	8	Monstrous Infantry
Model Rules	Distracting • Petrifying Stare • Cult of Yema • Fear • Swiftstride									

Options	Halberd
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Rare



STRAZIA CARNI

Dread Reaper - Standard - Infantry - 20x20mm

80 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Bolt Thrower	-	-	-	-	7	2	-	-	-	War Machine
Crew (2)	5	4	4	3	3	-	5	1	8	
Model Rules	Killer Instinct (Crew only) • Lightning Reflexes (Crew only) • Elven Bolt Thrower • Light Armour									

Options	May purchase Repeating Shot
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DEATH FROM ABOVE
Dread Reaper - Standard - Infantry - 20x20mm

80 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Bolt Thrower	-	-	-	-	7	2	-	-	-	War Machine
Crew (2)	5	4	4	3	3	-	5	1	8	
Model Rules	Killer Instinct (Crew only) • Lightning Reflexes (Crew only) • Elven Bolt Thrower • Light Armour									

Options	May purchase Repeating Shot
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RAPIDA MORTE
Hunting Chariot - Standard - Infantry - 20x20mm

125 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Chariot	-	-	-	5	4	4	-	-	-	Chariot
Crew (2)	-	4	5	3	-	-	5	1	8	
Elven Horse (2)	9	3	-	3	-	-	4	1	3	
Model Rules	Impact Hits (+1) • Killer Instinct (Crew only) • Lightning Reflexes (Crew only) • Light Armour • Light Lance • Repeater Crossbow • Mount's Protection (5+)									

Options	Harpoon Launcher
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LEHRNA
Hydra - Standard - Infantry - 20x20mm

180 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Hydra	6	4	1	5	5	5	2	7	6	Monster
Model Rules	Regeneration (4+) • Innate Defence (4+)									

MANTELLI D'OMBRA
Raven Cloaks x8 - Standard - Infantry - 20x20mm

474 POINTS

Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Raven Cloaks	5	5	5	3	3	1	5	1	8	Infantry
Champion	5	6	6	3	3	1	5	2	8	Infantry
Model Rules	Skirmishers • Lightning Reflexes • Scout • Killer Instinct • Repeater Crossbow									

Options	May take Paired Weapons • May take Poisoned Attacks (Close Combat only) • Champion
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Magics

- ### Magic items
- Book of Arcane Power (Lords):**
 - Dagger of Moraec (Heroes):**
 - Dispel Scroll:**
 - Gemstone Amulet:**
 - Ring of Shadows:**
 - Talisman of Greater Shielding:**

- ### Magic banners
- Banner of Courage:**

Model Rules

Cult of Yema:

Devastating Charge:

Distracting:

Elven Bolt Thrower:

Fast Cavalry:

Fear:

Heavy Armour:

Impact Hits (+1):

Innate Defence (4+):

Killer Instinct:

Killer Instinct (Crew only):

Killer Instinct (Knight only):

Killer Instinct (Rider only):

Lance:

Light Armour:

Light Lance:

Lightning Reflexes:

Lightning Reflexes (Crew only):

Lightning Reflexes (Knight only):

Lightning Reflexes (Rider only):

Master of the Dark Arts:

Mount's Protection (5+):

Mount's Protection (6+):

Paired Weapons:

Petrifying Stare:

Poisoned Attacks:

Regeneration (4+):

Repeater Crossbow:

Scout:

Shield:

Skirmishers:

Stupidity:

Swiftstride:

Qr codes of your army

You can print this page to have all your army's units qrcode and cut them to stick them on your units, with them you can directly access to the unit's profil with your phone.

Le Danzatrici nere



Furie Nere



Dark Raiders of ice lands



Malus Warband



Strazia carni



Death from above



Evil-Lin Mistress of dark power



Rapida Morte



Lehrna



Medusa



Oracle #2



Luce Nera



Mantelli d'ombra



i Malvagi



I Crudeli



Black Death



Grim Arrows

