



# VERMIN SWARM

## DOOMWHEEL ARMY - 3 907 POINTS



150 pts (4.00%) 105 pts (3.00%) 3119 pts (80.00%) 393 pts (10.00%) 140 pts (4.00%) 0 pts (0.00%)

**Rare**      **Heroes**      **Core**      **Special**      **Lords**      **Mount**  
 (25 Max)      (50 Max)      (25 Least)      (50 Max)      (50 Max)      (0 NoLimit)

### Lords



#### LORD KREELLIK

Tyrant - Standard - Infantry - 20x20mm

140 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Tyrant	5	6	4	4	4	3	7	4	7	Infantry
<b>Model Rules</b>	Safety in Numbers • Honourless • Callous • Light Armour									

<b>Magic items</b>	Beast-Bane Halberd • Mithril Mail - models on foot only (Lords)
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### Heroes



#### ENGINEER

Rakachit Machinist - Standard - Infantry - 20x20mm

105 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Rakachit Engineer	5	4	4	4	4	2	5	2	6	Infantry
<b>Model Rules</b>	Callous • Aether Turbine • Magical Attacks • Channel • Safety in Numbers • Honourless • Light Armour									

<b>Options</b>	Gas Globes
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<b>Magic items</b>	Mithril Mail - models on foot only (Lords)
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### Core



#### CLANRATS

Rats-at-Arms x40 - Standard - Infantry - 20x20mm

1 775 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Rats-at-Arms	5	3	3	3	3	1	4	1	5	Infantry
Champion	5	4	4	3	3	1	4	2	5	
<b>Model Rules</b>	Safety in Numbers • Light Armour • Shield									

<b>Options</b>	May take Spears • Champion • Musician • Standard Bearer
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<b>Magic banners</b>	Gleaming Icon (Banner Enchantment)
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#### STORMVERMIN

Vermin Guard x20 - Standard - Infantry - 20x20mm

1 344 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Vermin Guard	5	4	3	3	3	1	5	1	5	Infantry
Champion	5	5	4	3	3	1	5	2	5	
<b>Model Rules</b>	Safety in Numbers • Halberd • Heavy Armour • Shield									

<b>Options</b>	Champion • Musician • Standard Bearer
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### Special



### RAT OGRES

Vermin Hulks x2 - Standard - Infantry - 20x20mm

263 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Vermin Hulks	6	3	1	5	4	3	4	3	6	Monstrous Infantry
<b>Model Rules</b>	Immune to Psychology • Safety in Numbers									

<b>Options</b>	Swiftstride
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### WARFIRE THROWER

Weapon Team - Standard - Infantry - 20x20mm

65 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Weapon Team	5	3	3	3	3	2	4	2	5	Infantry
<b>Model Rules</b>	Tag-Along • Insignificant • Safety in Numbers • Callous • Heavy Armour									

<b>Options</b>	Naphtha Thrower
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### POISON WIND MORTAR

Weapon Team - Standard - Infantry - 20x20mm

65 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Weapon Team	5	3	3	3	3	2	4	2	5	Infantry
<b>Model Rules</b>	Tag-Along • Insignificant • Safety in Numbers • Callous • Heavy Armour									

<b>Options</b>	Globe Launcher
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Rare



### DOOMWHEEL

Dreadmill - Standard - Infantry - 20x20mm

150 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Chariot	-	-	-	6	6	5	4	-	-	Chariot
Rakachit Technician (1)	-	3	3	3	-	-	4	1	7	
Mill Rats	*	3	-	3	-	-	4	*	-	
<b>Model Rules</b>	Volatile • Random Movement (3D6) • Impact Hits (+1) • Large Target • Immune to Psychology • Grinding attacks (D3) • Safety in Numbers • Electric Discharge • Innate Defence (4+)									
<b>Model Rules (Mill Rats)</b>	Random Attacks (2D6)									

## Magics

### Magic items

Beast-Bane Halberd:

Mithril Mail - models on foot only (Lords):

### Magic banners

Gleaming Icon:

### Model Rules

Aether Turbine:

**Callous:**

**Channel:**

**Electric Discharge:**

**Grinding attacks (D3):**

**Halberd:**

**Heavy Armour:**

**Honourless:**

**Immune to Psychology:**

**Impact Hits (+1):**

**Innate Defence (4+):**

**Insignificant:**

**Large Target:**

**Light Armour:**

**Magical Attacks:**

**Random Attacks (2D6):**

**Random Movement (3D6):**

**Safety in Numbers:**

**Shield:**

**Tag-Along:**

**Volatile:**

## Qr codes of your army

Your can print this page to have all your army's units qrcode and cut them to stick them on your units, with them you can directly access to the unit's profil with your phone.

Doomwheel



Engineer



Clanrats



Lord Kreellik



Stormvermin



Rat Ogres



Warfire Thrower



Poison wind mortar

