



# KINGDOM OF EQUITAIN

## LIST KINGDOM OF EQUITAIN - V1 #1 - 5 817 POINTS



309 pts (5.00%)   165 pts (3.00%)   3240 pts (56.00%)   1689 pts (29.00%)   414 pts (7.00%)   85 pts (1.00%)

**Heroes**      **Lords**      **Core**      **Special**      **Rare**      **Mount**  
 (50 Max)      (50 Max)      (25 Least)      (50 Max)      (25 Max)      (0 NoLimit)

### Lords



#### DUKE #1

Duke - Standard - Infantry - 20x20mm

165 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Duke	4	6	3	4	4	3	6	4	9	Infantry
Barded Warhorse	8	3	-	3	3	1	3	1	5	War Beast
<b>Model Rules</b>	Lance Formation • The Blessing • Oath of Fealty • Jousting • Heavy Armour									
<b>Model Rules (Barded Warhorse)</b>	Trample • Monstrous Ranks • Mount's Protection (5+)									
<b>Model Rules (Barded Warhorse)</b>	Trample • Monstrous Ranks • Mount's Protection (5+)									

**Options**      Grail Oath • May take a Shield • Lance • Mount : Barded Warhorse

### Heroes



#### DAMSEL #1

Damsel - Standard - Infantry - 20x20mm

75 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Damsel	4	3	3	3	3	2	3	1	7	Infantry
<b>Model Rules</b>	Insignificant • Lance Formation • The Blessing • Beloved									

**Magic items**      Shielding Scroll

**Magic**      Level 1 Wizard Apprentice . Generate spells from the Paths of Wilderness, Nature, Heavens, Light and White Magic .



#### PALADIN #1

Paladin - Standard - Infantry - 20x20mm

98 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Paladin	4	5	3	4	4	2	5	3	8	Infantry
Barded Warhorse	8	3	-	3	3	1	3	1	5	War Beast
<b>Model Rules</b>	Lance Formation • The Blessing • Oath of Fealty • Jousting • Heavy Armour									
<b>Model Rules (Barded Warhorse)</b>	Trample • Monstrous Ranks • Mount's Protection (5+)									
<b>Model Rules (Barded Warhorse)</b>	Trample • Monstrous Ranks • Mount's Protection (5+)									

**Options**      May take a Shield • Grail Oath • Lance • Mount : Barded Warhorse



#### PALADIN - BSB

Paladin - BSB - Standard - Infantry - 20x20mm



136 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Paladin	4	5	3	4	4	2	5	3	8	Infantry
Barded Warhorse	8	3	-	3	3	1	3	1	5	War Beast
<b>Model Rules</b>	Lance Formation • The Blessing • Oath of Fealty • Jousting • Heavy Armour									
<b>Model Rules (Barded Warhorse)</b>	Trample • Monstrous Ranks • Mount's Protection (5+)									
<b>Model Rules (Barded Warhorse)</b>	Trample • Monstrous Ranks • Mount's Protection (5+)									



<b>Options</b>	Grail Oath • Lance • Mount : Barded Warhorse
<b>Magic banners</b>	War Standard (Banner Enchantment)

## Core

	<b>KNIGHTS OF THE REALM #1</b> Knights of the Realm x8 - Standard - Infantry - 20x20mm	<b>658 POINTS</b>	
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Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Knight	4	4	3	4	3	1	3	1	8	Cavalry
Champion	4	5	4	4	3	1	3	2	8	
Warhorse	8	3	-	3	3	1	3	1	5	
<b>Model Rules</b>	Heavy Armour • Lance • Mount's Protection (5+) • Shield									
<b>Model Rules (Knight)</b>	Lance Formation • The Blessing • Oath of Fealty									
<b>Model Rules (Warhorse)</b>	Thunderous Charge									

<b>Options</b>	Champion • Musician • Standard Bearer
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	<b>KNIGHTS OF THE REALM #2</b> Knights of the Realm x8 - Standard - Infantry - 20x20mm	<b>658 POINTS</b>	
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Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Knight	4	4	3	4	3	1	3	1	8	Cavalry
Champion	4	5	4	4	3	1	3	2	8	
Warhorse	8	3	-	3	3	1	3	1	5	
<b>Model Rules</b>	Heavy Armour • Lance • Mount's Protection (5+) • Shield									
<b>Model Rules (Knight)</b>	Lance Formation • The Blessing • Oath of Fealty									
<b>Model Rules (Warhorse)</b>	Thunderous Charge									

<b>Options</b>	Champion • Musician • Standard Bearer
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	<b>KNIGHTS OF THE REALM #3</b> Knights of the Realm x8 - Standard - Infantry - 20x20mm	<b>658 POINTS</b>	
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Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Knight	4	4	3	4	3	1	3	1	8	Cavalry
Champion	4	5	4	4	3	1	3	2	8	
Warhorse	8	3	-	3	3	1	3	1	5	
<b>Model Rules</b>	Heavy Armour • Lance • Mount's Protection (5+) • Shield									
<b>Model Rules (Knight)</b>	Lance Formation • The Blessing • Oath of Fealty									
<b>Model Rules (Warhorse)</b>	Thunderous Charge									

<b>Options</b>	Champion • Musician • Standard Bearer
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	<b>PEASANT LEVY #1</b> Peasant Levy x29 - Standard - Infantry - 20x20mm	<b>1 266 POINTS</b>	
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Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Peasant	4	2	2	3	3	1	3	1	5	Infantry
Champion	4	3	3	3	3	1	3	2	5	
<b>Model Rules</b>	Insignificant • Serf • Light Armour • Shield									

<b>Options</b>	Spear • Champion • Musician • Standard Bearer
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## Special



## KNIGHTS FORLORN #1

Knights Forlorn x20 - Standard - Infantry - 20x20mm

**1 005** POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Knight Forlorn	4	4	3	4	3	1	3	1	8	Infantry
Champion	4	5	4	4	3	1	3	2	8	
Bonus Hedge Knight	-	-	-	-	-	-	-	-	-	

<b>Model Rules</b>	Forlorn Oath • The Blessing • Oath of Fealty • Heavy Armour • Shield
<b>Model Rules (Bonus Hedge Knight)</b>	Vanguard • Scout • Strider (Forests)

<b>Options</b>	Champion • Musician • Standard Bearer
<b>Magic banners</b>	Banner of Courage (Banner Enchantment)



## KNIGHTS OF THE QUEST #1

Knights of the Quest x9 - Standard - Infantry - 20x20mm

**684** POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Knight	4	5	3	4	3	1	4	1	8	Cavalry
Champion	4	6	4	4	3	1	4	2	8	
Warhorse	8	3	-	3	3	1	3	1	5	

<b>Model Rules</b>	Questing Oath (Knights only) • Bastard Swords (count as Halberd) • Heavy Armour • Great Weapon • Mount's Protection (5+) • Shield
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<b>Model Rules (Knight)</b>	Lance Formation • The Blessing • Oath of Fealty
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<b>Model Rules (Warhorse)</b>	Thunderous Charge
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<b>Options</b>	Champion • Musician • Standard Bearer
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Rare



## KNIGHTS OF THE GRAIL #1

Knights of the Grail x6 - Standard - Infantry - 20x20mm

**414** POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Knight	4	5	3	4	4	1	5	2	9	Cavalry
Champion	4	6	4	4	4	1	5	3	9	
Warhorse	8	3	-	3	3	1	3	1	5	

<b>Model Rules</b>	Grail Oath (Knight's only) • Pure of Heart • Monstrous Support • Mount's Protection (6+) • Barding • Heavy Armour • Lance • Shield
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<b>Model Rules (Knight)</b>	Lance Formation • Oath of Fealty • Jousting
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<b>Model Rules (Warhorse)</b>	Thunderous Charge
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<b>Options</b>	Champion • Musician • Standard Bearer
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### Magics

#### Magic items

Shielding Scroll:

#### Magic banners

Banner of Courage:

War Standard:

#### Model Rules

Barding:

Bastard Swords (count as Halberd):

**Beloved:**

**Forlorn Oath:**

**Grail Oath (Knight's only):**

**Great Weapon:**

**Heavy Armour:**

**Insignificant:**

**Jousting:**

**Lance:**

**Lance Formation:**

**Light Armour:**

**Monstrous Support:**

**Mount's Protection (5+):**

**Mount's Protection (6+):**

**Oath of Fealty:**

**Pure of Heart:**

**Questing Oath (Knights only):**

**Scout:**

**Serf:**

**Shield:**

**Strider (Forests):**

**The Blessing:**

**Thunderous Charge:**

**Vanguard:**

## Qr codes of your army

Your can print this page to have all your army's units qrcode and cut them to stick them on your units, with them you can directly access to the unit's profil with your phone.

Damsel #1



Duke #1



Knights Forlorn #1



Knights of the Grail #1



Knights of the Quest #1



Knights of the Realm #1



Knights of the Realm #2



Knights of the Realm #3



Paladin #1



Paladin - BSB



Peasant Levy #1

