



# EMPIRE OF SONNSTAHL

## SWIFT - 2 555 POINTS



280 pts (11.00%) 335 pts (13.00%) 275 pts (11.00%) 790 pts (31.00%) 875 pts (34.00%) 15 pts (1.00%)

**Rare** (25 Max)      **Lords** (50 Max)      **Heroes** (50 Max)      **Special** (50 Max)      **Core** (25 Least)      **Mount** (0 NoLimit)

### Lords



#### ARCHWIZARD #1

Archwizard - Standard - Infantry - 20x20mm

215 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Archwizard	4	3	3	3	4	3	3	1	8	Infantry
Horse	8	3	-	3	3	1	3	1	3	War Beast
<b>Model Rules (Horse)</b>	Mount's Protection (6+)									
<b>Model Rules (Horse)</b>	Mount's Protection (6+)									

<b>Options</b>	Level 4 (Wizard Master) • Mount : Horse
<b>Magic</b>	Level 3 Wizard Master . Generates spells from one of the Battle Magic Paths.



#### KNIGHT COMMANDER #1

Knight Commander - Standard - Infantry - 20x20mm

120 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Knight Commander	4	6	3	4	4	3	6	4	9	Cavalry
Horse	8	3	-	3	3	1	3	1	3	
<b>Model Rules</b>	Mount's Protection (6+) • Barding • Plate Armour									

### Heroes



#### CAPTAIN - BSB

Captain - BSB - Standard - Infantry - 20x20mm

169 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Captain	4	5	5	4	4	2	5	3	8	Infantry
Horse	8	3	-	3	3	1	3	1	3	War Beast
<b>Model Rules</b>	Orders • Heavy Armour									
<b>Model Rules (Horse)</b>	Mount's Protection (6+)									
<b>Model Rules (Horse)</b>	Mount's Protection (6+)									

<b>Options</b>	Great Weapon • Mount : Horse • May take Barding
<b>Magic items</b>	Armour of Destiny
<b>Magic banners</b>	Banner of the Stallion – Mounted characters only (Banner Enchantment)



#### PREACHER #1

Preacher - Standard - Infantry - 20x20mm

106 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Preacher	4	4	4	4	4	2	4	2	8	Infantry
<b>Model Rules</b>	Channel • Blessings • Divine Attacks • Heavy Armour									

<b>Options</b>	Great Weapon • May ride a Horse • May take Barding
<b>Magic items</b>	Dragonscale Helm

## Core



### ELECTORAL CAVALRY #1

Electoral Cavalry **x20** - *Standard - Infantry - 20x20mm*

**875** POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Rider	4	3	3	3	3	1	3	1	8	Cavalry
Champion	4	4	4	3	3	1	3	1	8	
Bonus : Imperial Cavalry	-	+1	-	+1	-	-	-	-	-	
Horse	8	3	-	3	3	1	3	1	3	
<b>Model Rules</b>	Mount's Protection (6+) • Barding • Plate Armour • Great Weapon									

<b>Options</b>	Champion • Musician • Standard Bearer • (Knight Commander) Imperial Cavalry • May replace Great Weapon with Cavalry Hammers (count as Halberds)
<b>Magic banners</b>	Banner of Speed (Banner Enchantment)

## Special



### REITERS #1

Reiters **x5** - *Standard - Infantry - 20x20mm*

**395** POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Rider	4	3	4	3	3	1	3	1	7	Cavalry
Horse	8	3	-	3	3	1	3	1	3	
<b>Model Rules</b>	Fire on Impact! • Fast Cavalry • Pistol • Mount's Protection (6+) • Light Armour									

<b>Options</b>	Brace of Pistols • Musician
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### REITERS #2

Reiters **x5** - *Standard - Infantry - 20x20mm*

**395** POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Rider	4	3	4	3	3	1	3	1	7	Cavalry
Horse	8	3	-	3	3	1	3	1	3	
<b>Model Rules</b>	Fire on Impact! • Fast Cavalry • Pistol • Mount's Protection (6+) • Light Armour									

<b>Options</b>	Brace of Pistols • Musician
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## Rare



### KNIGHTS OF THE SUN GRIFFON #1

Knights of the Sun Griffon **x3** - *Standard - Infantry - 20x20mm*

**140** POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Rider	4	4	3	4	3	1	4	1	8	Cavalry
Young Griffon	7	4	-	5	4	3	4	3	7	Cavalry
<b>Model Rules</b>	Fear • Mount's Protection (6+) • Halberd • Plate Armour									
<b>Model Rules (Young Griffon)</b>	Armour Piercing (1)									



**KNIGHTS OF THE SUN GRIFFON #2**  
Knights of the Sun Griffon x3 - Standard - Infantry - 20x20mm

**140** POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Rider	4	4	3	4	3	1	4	1	8	Cavalry
Young Griffon	7	4	-	5	4	3	4	3	7	Cavalry
<b>Model Rules</b>	Fear • Mount's Protection (6+) • Halberd • Plate Armour									
<b>Model Rules (Young Griffon)</b>	Armour Piercing (1)									

### Magics

### Magic items

**Armour of Destiny:**

**Dragonscale Helm:**

### Magic banners

**Banner of Speed:**

**Banner of the Stallion – Mounted characters only:**

### Model Rules

**Armour Piercing (1):**

**Barding:**

**Blessings:**

**Channel:**

**Divine Attacks:**

**Fast Cavalry:**

**Fear:**

**Fire on Impact!:**

**Great Weapon:**

**Halberd:**

**Heavy Armour:**

**Light Armour:**

**Mount's Protection (6+):**

**Orders:**

**Pistol:**

**Plate Armour:**

### Qr codes of your army

You can print this page to have all your army's units qrcode and cut them to stick them on your units, with them you can directly access to the unit's profil with your phone.

Archwizard #1



Captain - BSB



Electoral Cavalry #1



Knight Commander #1



Knights of the Sun Griffon #1



Knights of the Sun Griffon #2



Preacher #1



Reiters #1



Reiters #2

