



0 pts (0.00%) 810 pts (43.00%) 0 pts (0.00%) 627 pts (33.00%) 425 pts (22.00%) 455 pts (24.00%)  
**Rare**                      **Core**                      **Special**                      **Heroes**                      **Mount**                      **Lords**  
 (25 Max)                      (25 Least)                      (50 Max)                      (50 Max)                      (0 NoLimit)                      (50 Max)

Lords



**OVERLORD #1**

Overlord - Standard - Infantry - 20x20mm

455 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Overlord	3	7	4	4	5	3	4	4	10	Infantry
Great Bull of Shamut	6	5	-	6	6	6	3	4	6	Monster
<b>Model Rules</b>	Fan the Flames • Sturdy • Relentless • Chosen of Ashuruk • Infernal Armour									
<b>Model Rules (Great Bull of Shamut)</b>	Magical Attacks • Breath Weapon (Strength 4, Flaming Attacks) • Fly (7) • Fireborn • Ward Save (5+) • Volcanic Embrace • Innate Defence (5+)									
<b>Model Rules (Great Bull of Shamut)</b>	Magical Attacks • Breath Weapon (Strength 4, Flaming Attacks) • Fly (7) • Fireborn • Ward Save (5+) • Volcanic Embrace • Innate Defence (5+)									

<b>Options</b>	Mount : Great Bull of Shamut
<b>Magic items</b>	Onyx Hammer - Lord • Hardened Shield

Heroes



**MAGUS #1**

Magus - Standard - Infantry - 20x20mm

110 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Magus	3	4	4	4	4	2	2	2	9	Infantry
<b>Model Rules</b>	Sturdy • Relentless • Chosen of Ashuruk • Infernal Armour									

<b>Options</b>	Level 2 (Wizard Apprentice) • Infernal Weapon
<b>Magic</b>	If upgraded to a Wizard, generates spells from Path of Death, Shadow, Fire, Alchemy or the Forge.



**TAURUKH SUBJUGATOR #1**

Taurukh Subjugator - Standard - Infantry - 20x20mm

225 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Taurukh Subjugator	7	5	4	5	5	4	4	4	9	Monstrous Beast
<b>Model Rules</b>	Thunderous Charge • Chosen of Ashuruk • Innate Defence (6+) • Heavy Armour									

<b>Options</b>	Infernal Armour • Great Weapon
<b>Magic items</b>	Dragonscale Helm • Besheluk's Mechanism



## VIZIER - BSB

Vizier - BSB - Standard - Infantry - 20x20mm

292 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Vizier	3	6	4	4	5	2	3	3	9	Infantry
Bull of Shamut	6	5	-	5	5	4	3	4	6	Monstrous Beast
<b>Model Rules</b>	Sturdy • Relentless • Chosen of Ashuruk • Infernal Armour									
<b>Model Rules (Bull of Shamut)</b>	Volcanic Embrace • Magical Attacks • Fear • Fly (8) • Large Target • Fireborn									
<b>Model Rules (Bull of Shamut)</b>	Volcanic Embrace • Magical Attacks • Fear • Fly (8) • Large Target • Fireborn									

<b>Options</b>	May take a Shield • Mount : Bull of Shamut • Infernal Weapon
<b>Magic items</b>	Talisman of Greater Shielding

## Core



## INFERNAL WARRIORS #1

Infernal Warriors x25 - Standard - Infantry - 20x20mm

810 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Infernal Warrior	3	4	3	3	4	1	2	1	9	Infantry
Champion	3	5	4	3	4	1	2	2	9	
<b>Model Rules</b>	Sturdy • Relentless • Heavy Armour									

<b>Options</b>	May take Shield • Champion • Musician • Standard Bearer
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## Magics

### Magic items

**Besheluk's Mechanism:**

**Dragonscale Helm:**

**Hardened Shield:**

**Onyx Hammer - Lord:**

**Talisman of Greater Shielding:**

### Model Rules

**Chosen of Ashuruk:**

**Fan the Flames:**

**Heavy Armour:**

**Infernal Armour:**

**Innate Defence ( 6+ ):**

**Relentless:**

**Sturdy:**

**Thunderous Charge:**

## Qr codes of your army

You can print this page to have all your army's units qrcode and cut them to stick them on your units, with them you can directly access to the unit's profil with your phone.

Infernal Warriors #1



Magus #1



Overlord #1



Taurukh Subjugator #1



Vizier - BSB

