



# DAEMON LEGIONS

## PANIC - 4 590 POINTS



330 pts (7.00 %) 1220 pts (27.00 %) 545 pts (12.00 %) 250 pts (5.00 %) 2245 pts (49.00 %) 0 pts (0.00 %)

**Rare**                      **Special**                      **Lords**                      **Heroes**                      **Core**                      **Mount**

(25 Max)                      (50 Max)                      (50 Max)                      (50 Max)                      (25 Least)                      (0 NoLimit)

### Lords



#### PANIK

Scourge of Wrath - Standard - Infantry - 20x20mm

**545 POINTS**



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Scourge of Wrath	8	10	10	6	6	6	9	7	9	Monster
<b>Model Rules</b>	Daemon of Wrath • Fly (8) • Otherworldly • Daemonic Instability • Magic Resistance (2) • Heavy Armour									

<b>Options</b>	Supreme Aspect: Eternal Fury
<b>Magic items</b>	Shackles of Reality • Hellish Crown

### Heroes



#### PANIKETTO

Harbinger of Pestilence - Standard - Infantry - 20x20mm

**250 POINTS**



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Harbinger of Pestilence	4	5	5	5	5	2	4	3	8	Infantry
<b>Model Rules</b>	Otherworldly • Daemonic Instability • Daemon of Pestilence									

<b>Options</b>	Level 2 (Wizard Apprentice) • Aspect: Contamination • Halberd
<b>Magic items</b>	Seventh Seal

### Core



#### HORRORS #1

Horrors x10 - Standard - Infantry - 20x20mm

**890 POINTS**



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Horror	4	3	3	3	3	1	3	1	7	Infantry
Champion	4	4	4	3	3	1	3	2	7	
<b>Model Rules</b>	Otherworldly • Daemonic Instability • Daemon of Change									

<b>Options</b>	Champion • Musician • Standard Bearer
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#### TALLYMEN #1

Tallymen x30 - Standard - Infantry - 20x20mm

**1 355 POINTS**



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Tallyman	4	3	3	4	4	1	2	1	7	Infantry
Champion	4	4	4	4	4	1	2	2	7	
<b>Model Rules</b>	Poisoned Attacks • Otherworldly • Daemonic Instability • Daemon of Pestilence									

<b>Options</b>	Parry • Champion • Musician • Standard Bearer
<b>Magic banners</b>	Banner of Speed (Banner Enchantment)

## Special



### CRUSHER CAVALRY #1

Crusher Cavalry **x4** - *Standard - Infantry - 20x20mm*

**610** POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Rider	5	5	2	4	3	1	4	2	7	Monstrous Cavalry
Champion	5	6	3	4	3	1	4	3	7	
Crusher	7	5	-	5	4	3	2	3	7	
<b>Model Rules</b>	Fear • Otherworldly • Daemonic Instability • Magic Resistance (1) • Daemon of Wrath • Mount's Protection (6+) • Innate Defence (6+)									
<b>Model Rules (Rider)</b>	Blood Swords									

**Options** | May replace Blood Sword with Hell Blade and gain Innate Defence (5+) • Champion • Musician • Standard Bearer



### CRUSHER CAVALRY #2

Crusher Cavalry **x4** - *Standard - Infantry - 20x20mm*

**610** POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Rider	5	5	2	4	3	1	4	2	7	Monstrous Cavalry
Champion	5	6	3	4	3	1	4	3	7	
Crusher	7	5	-	5	4	3	2	3	7	
<b>Model Rules</b>	Fear • Otherworldly • Daemonic Instability • Magic Resistance (1) • Daemon of Wrath • Mount's Protection (6+) • Innate Defence (6+)									
<b>Model Rules (Rider)</b>	Blood Swords									

**Options** | May replace Blood Sword with Hell Blade and gain Innate Defence (5+) • Champion • Musician • Standard Bearer

## Rare



### BLOOD CHARIOT BRASS CANON #1

Blood Chariot Brass Canon - *Standard - Infantry - 20x20mm*

**165** POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Chariot	-	-	-	5	5	4	-	-	-	Chariot
Slaughterer (2)	-	5	3	4	-	-	4	1	7	
Crusher (1)	7	5	-	5	-	-	2	3	7	
<b>Model Rules</b>	Fear • Impact Hits (+1) • Otherworldly • Daemonic Instability • Magic Resistance (1) • Daemon of Wrath • Mount's Protection (6+) • Innate Defence (4+)									
<b>Model Rules (Slaughterer (2))</b>	Blood Swords									



### BLOOD CHARIOT BRASS CANON #2

Blood Chariot Brass Canon - *Standard - Infantry - 20x20mm*

**165** POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Chariot	-	-	-	5	5	4	-	-	-	Chariot
Slaughterer (2)	-	5	3	4	-	-	4	1	7	
Crusher (1)	7	5	-	5	-	-	2	3	7	
<b>Model Rules</b>	Fear • Impact Hits (+1) • Otherworldly • Daemonic Instability • Magic Resistance (1) • Daemon of Wrath • Mount's Protection (6+) • Innate Defence (4+)									
<b>Model Rules (Slaughterer (2))</b>	Blood Swords									

## Magics

## Magic items

**Hellish Crown:**

**Seventh Seal:**

**Shackles of Reality:**

## **Magic banners**

**Banner of Speed:**

## **Model Rules**

**Blood Swords:**

**Daemon of Change:**

**Daemon of Pestilence:**

**Daemon of Wrath:**

**Daemonic Instability:**

**Fear:**

**Fly (8):**

**Heavy Armour:**

**Impact Hits (+1):**

**Innate Defence (4+):**

**Innate Defence (6+):**

**Magic Resistance (1):**

**Magic Resistance (2):**

**Mount's Protection (6+):**

**Otherworldly:**

**Poisoned Attacks:**

## **Qr codes of your army**

Your can print this page to have all your army's units qrcode and cut them to stick them on your units, with them you can directly access to the unit's profil with your phone.

Blood Chariot Brass Canon #1



Blood Chariot Brass Canon #2



Crusher Cavalry #1



Crusher Cavalry #2



Paniketto



Horrors #1



Panik



Tallymen #1