



# DAEMON LEGIONS

## BEURK - 5 671 POINTS



0 pts (0.00 %) 2016 pts (36.00 %) 580 pts (10.00 %) 220 pts (4.00 %) 2855 pts (50.00 %) 0 pts (0.00 %)

**Rare**      **Special**      **Lords**      **Heroes**      **Core**      **Mount**  
 (25 Max)      (50 Max)      (50 Max)      (50 Max)      (25 Least)      (0 NoLimit)

### Lords



**SCOURGE OF WRATH #1**  
 Scourge of Wrath - Standard - Infantry - 20x20mm

**580 POINTS**



| Troops             | M   | WS | BS | S | T | W | I | A | Ld | Type    |
|--------------------|---|----|----|---|---|---|---|---|----|---------|
| Scourge of Wrath   | 8   | 10 | 10 | 6 | 6 | 6 | 9 | 7 | 9  | Monster |
| <b>Model Rules</b> | Daemon of Wrath • Fly (8) • Otherworldly • Daemonic Instability • Magic Resistance (2) • Heavy Armour |    |    |   |   |   |   |   |    |         |

|                    |  |
|--------------------|--|
| <b>Options</b>     | Supreme Aspect: Eternal Fury                                     |
| <b>Magic items</b> | Eternal Sword (Lord) • Hellish Crown • Skull of Cacophrax (Lord) |

### Heroes



**HARBINGER OF CHANGE #1**  
 Harbinger of Change - Standard - Infantry - 20x20mm

**220 POINTS**



| Troops              | M  | WS | BS | S | T | W | I | A | Ld | Type     |
|---------------------|--|----|----|---|---|---|---|---|----|----------|
| Harbinger of Change | 4  | 3  | 4  | 3 | 3 | 2 | 3 | 2 | 8  | Infantry |
| <b>Model Rules</b>  | Otherworldly • Daemonic Instability • Daemon of Change • Firebolts |    |    |   |   |   |   |   |    |          |

|                    |  |
|--------------------|--|
| <b>Options</b>     | Level 2 (Wizard Apprentice) • Supreme Aspect: Power Vortex                 |
| <b>Magic items</b> | Dissolving Touch (Heroe) • Token of Change (Change only)                   |
| <b>Magic</b>       | Level 1 Wizard Apprentice . Uses spells from the Path of Change or Alchemy |

### Core



**HORRORS #1**  
 Horrors x10 - Standard - Infantry - 20x20mm

**890 POINTS**



| Troops             | M  | WS | BS | S | T | W | I | A | Ld | Type     |
|--------------------|--|----|----|---|---|---|---|---|----|----------|
| Horror             | 4  | 3  | 3  | 3 | 3 | 1 | 3 | 1 | 7  | Infantry |
| Champion           | 4  | 4  | 4  | 3 | 3 | 1 | 3 | 2 | 7  |          |
| <b>Model Rules</b> | Otherworldly • Daemonic Instability • Daemon of Change |    |    |   |   |   |   |   |    |          |

|                |                               |
|----------------|-------------------------------|
| <b>Options</b> | May take Firebolts • Champion |
|----------------|-------------------------------|



**SIRENS #1**  
 Sirens x15 - Standard - Infantry - 20x20mm

**1 965 POINTS**



| Troops             | M  | WS | BS | S | T | W | I | A | Ld | Type     |
|--------------------|--|----|----|---|---|---|---|---|----|----------|
| Siren              | 6  | 5  | 4  | 3 | 3 | 1 | 5 | 1 | 7  | Infantry |
| Champion           | 6  | 6  | 5  | 3 | 3 | 1 | 5 | 2 | 7  |          |
| <b>Model Rules</b> | Otherworldly • Daemonic Instability • Daemon of Lust |    |    |   |   |   |   |   |    |          |

|                |                                       |
|----------------|---------------------------------------|
| <b>Options</b> | Champion • Musician • Standard Bearer |
|----------------|---------------------------------------|

## Special



### FURIES #1

Furies x7 - *Standard - Infantry - 20x20mm*

**391** POINTS



| Troops             | M   | WS | BS | S | T | W | I | A | Ld | Type     |
|--------------------|---|----|----|---|---|---|---|---|----|----------|
| Fury               | 4   | 3  | -  | 4 | 3 | 1 | 4 | 1 | 7  | Infantry |
| <b>Model Rules</b> | Daemon of True Chaos • Otherworldly • Daemonic Instability • Skirmishers • Fly (10) |    |    |   |   |   |   |   |    |          |

|                |                    |
|----------------|--------------------|
| <b>Options</b> | with Mark of Wrath |
|----------------|--------------------|



### HELLHOUNDS #1

Hellhounds x5 - *Standard - Infantry - 20x20mm*

**700** POINTS



| Troops             | M  | WS | BS | S | T | W | I | A | Ld | Type      |
|--------------------|--|----|----|---|---|---|---|---|----|-----------|
| Hellhounds         | 8  | 5  | -  | 4 | 4 | 2 | 4 | 2 | 7  | War Beast |
| <b>Model Rules</b> | Magic Resistance (3) • Otherworldly • Daemonic Instability • Daemon of Wrath • Innate Defence (6+) |    |    |   |   |   |   |   |    |           |

|                |  |
|----------------|--|
| <b>Options</b> | May gain Ambush • May gain Innate Defence (4+) |
|----------------|--|



### HELLHOUNDS #2

Hellhounds x5 - *Standard - Infantry - 20x20mm*

**700** POINTS



| Troops             | M  | WS | BS | S | T | W | I | A | Ld | Type      |
|--------------------|--|----|----|---|---|---|---|---|----|-----------|
| Hellhounds         | 8  | 5  | -  | 4 | 4 | 2 | 4 | 2 | 7  | War Beast |
| <b>Model Rules</b> | Magic Resistance (3) • Otherworldly • Daemonic Instability • Daemon of Wrath • Innate Defence (6+) |    |    |   |   |   |   |   |    |           |

|                |  |
|----------------|--|
| <b>Options</b> | May gain Ambush • May gain Innate Defence (4+) |
|----------------|--|



### SKY SERPENTS #1

Sky Serpents x5 - *Standard - Infantry - 20x20mm*

**225** POINTS



| Troops             | M   | WS | BS | S | T | W | I | A | Ld | Type      |
|--------------------|---|----|----|---|---|---|---|---|----|-----------|
| Sky Serpent        | 1   | 3  | -  | 4 | 4 | 2 | 4 | 3 | 7  | War Beast |
| <b>Model Rules</b> | Slashing • Otherworldly • Daemonic Instability • Skirmishers • Fly (9) • Daemon of Change |    |    |   |   |   |   |   |    |           |

## Magics

### Magic items

**Dissolving Touch (Heroe):**

**Eternal Sword (Lord):**

**Hellish Crown:**

**Skull of Cacophrax (Lord):**

**Token of Change (Change only):**

### Model Rules

**Daemon of Change:**

**Daemon of Lust:**

**Daemon of True Chaos:**

**Daemon of Wrath:**

**Daemonic Instability:**

**Firebolts:**

**Fly (10):**

**Fly (8):**

**Fly (9):**

**Heavy Armour:**

**Innate Defence (6+):**

**Magic Resistance (2):**

**Magic Resistance (3):**

**Otherworldly:**

**Skirmishers:**

**Slashing:**

## Qr codes of your army

You can print this page to have all your army's units qrcode and cut them to stick them on your units, with them you can directly access to the unit's profil with your phone.

Furies #1



Harbinger of Change #1



Hellhounds #1



Hellhounds #2



Horrors #1



Scourge of Wrath #1



Sirens #1



Sky Serpents #1

