



# SYLVAN ELVES

## TESTE - 4 388 POINTS



535 pts (12.00 %) 235 pts (5.00 %) 310 pts (7.00 %) 2358 pts (54.00 %) 950 pts (22.00 %) 300 pts (7.00 %)

**Special**      **Rare**      **Heroes**      **Core**      **Lords**      **Mount**  
 (50 Max)      (25 Max)      (50 Max)      (25 Least)      (50 Max)      (0 NoLimit)

### Lords



#### HIGH DRUID #1

High Druid - *Standard - Infantry - 20x20mm*

535 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
High Druid	5	4	4	3	3	3	5	1	9	Infantry
Dragon	6	5	1	6	6	6	3	5	9	Monster
<b>Model Rules</b>	Forest Walker • Lightning Reflexes									
<b>Model Rules (Dragon)</b>	Strider (Forest), • Breath Weapon (Strength 4, Flaming Attacks) • Fly (7) • Innate defence (3+)									
<b>Model Rules (Dragon)</b>	Strider (Forest), • Breath Weapon (Strength 4, Flaming Attacks) • Fly (7) • Innate defence (3+)									

<b>Options</b>	May take the bound spell Tree Singing • Mount : Dragon (One of a Kind)
<b>Magic items</b>	Dispel Scroll
<b>Magic</b>	Level 3 Wizard Master . Generate spells from Path of Black Magic, Path of White Magical or any of the Paths of Battle Magic.



#### TREEFATHER ANCIENT, AVATAR OF NATURE

Treefather Ancient, Avatar of Nature - *Standard - Infantry - 20x20mm*

415 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Treefather Ancient, Avatar of Nature	5	6	5	7	6	6	3	6	9	Monster
<b>Model Rules</b>	Otherworldly • Stubborn • Forest Walker • Flammable • Crush Attack • Innate defence (3+)									

<b>Options</b>	Entangling Vines • May take Impaling Roots
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### Heroes



#### DRYAD MATRIARCH #1

Dryad Matriarch - *Standard - Infantry - 20x20mm*

140 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Dryad Matriarch	5	6	6	4	4	2	7	3	9	Infantry
<b>Model Rules</b>	Hatred • Otherworldly • Forest Walker									

<b>Options</b>	Level 2 Wizard Apprentice • Scarred Bark
<b>Magic</b>	Level 1 Wizard Apprentice . Generate spells from Path of Nature or Wilderness.



#### THICKET SHEPHERD #1

Thicket Shepherd - *Standard - Infantry - 20x20mm*

170 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Thicket Shepherd	5	5	4	5	5	4	4	4	9	Monstrous Infantry
<b>Model Rules</b>	Innate Defence (4+) • Armour Piercing (1) • Emboldening Boughs • Otherworldly • Forest Walker • Flammable									

<b>Options</b>	Scarred Bark
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### Core



### DRYADS #3

Dryads x9 - Standard - Infantry - 20x20mm

682 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Dryads	5	4	4	4	4	1	5	2	8	Infantry
<b>Model Rules</b>	Hatred (if joined by a Dryad Matriarch) • Otherworldly • Forest Walker									

<b>Options</b>	Options: pts May Skirmish (max 15 models)
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### DRYADS #1

Dryads x22 - Standard - Infantry - 20x20mm

838 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Dryads	5	4	4	4	4	1	5	2	8	Infantry
Champion	5	5	5	4	4	1	5	3	8	Infantry
<b>Model Rules</b>	Hatred (if joined by a Dryad Matriarch) • Otherworldly • Forest Walker									

<b>Options</b>	Champion • Musician • Standard Bearer
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### DRYADS #2

Dryads x22 - Standard - Infantry - 20x20mm

838 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Dryads	5	4	4	4	4	1	5	2	8	Infantry
Champion	5	5	5	4	4	1	5	3	8	Infantry
<b>Model Rules</b>	Hatred (if joined by a Dryad Matriarch) • Otherworldly • Forest Walker									

<b>Options</b>	Champion • Musician • Standard Bearer
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## Special



### THICKET BEASTS #1

Thicket Beasts x6 - Standard - Infantry - 20x20mm

535 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Thicket Beasts	5	4	4	4	5	3	3	3	8	Monstrous Infantry
Champion	5	5	5	4	5	3	3	4	8	Monstrous Infantry
<b>Model Rules</b>	Otherworldly, • Bodyguard (Thicket Shepherd) • Forest Walker • Flammable • Armour Piercing (1) • Emboldening Boughs • Innate Defence (4+)									

<b>Options</b>	Champion • (Entwined Roots)
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## Rare



### TREEFATHER #1

Treefather - Standard - Infantry - 20x20mm

235 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Treefather	5	5	5	6	6	5	2	5	8	Monster
<b>Model Rules</b>	Otherworldly • Stubborn • Forest Walker • Flammable • Crush Attack • Innate defence (3+)									

<b>Options</b>	May take Impaling Roots
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## Magics

### Magic items

Dispel Scroll:

### Model Rules

Armour Piercing (1):

Bodyguard (Thicket Shepherd):

Crush Attack:

Emboldening Boughs:

Flammable:

Forest Walker:

Hatred:

Hatred (if joined by a Dryad Matriarch):

Innate defence (3+):

Innate Defence (4+):

Innate Defence (4+):

Lightning Reflexes:

Otherworldly:

Otherworldly,:

Stubborn:

### Qr codes of your army

You can print this page to have all your army's units qrcode and cut them to stick them on your units, with them you can directly access to the unit's profil with your phone.

Dryad Matriarch #1



Dryads #3



Dryads #1



Dryads #2



High Druid #1



Thicket Beasts #1



Thicket Shepherd #1



Treefather #1



Treefather Ancient, Avatar of Nature

