



VAMPIRE COVENANT

EAGLE SUN - 815 POINTS



0 pts (0.00%) 0 pts (0.00%) 0 pts (0.00%) 180 pts (22.00%) 0 pts (0.00%) 635 pts (78.00%)
Rare **Special** **Heroes** **Core** **Mount** **Lords**
 (25 Max) (50 Max) (50 Max) (25 Least) (0 NoLimit) (50 Max)

Lords



NECROMANCER LORD #1
 Necromancer Lord - Standard - Infantry - 20x20mm

210 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Necromancer Lord	4	3	3	3	4	3	3	1	8	Infantry
Model Rules	Awaken (Zombies; Skeletons) • Undead • Master of Undeath									

Magic items	Red Plate of Gilles de Raux
Magic	Level 3 Wizard Master . Generate spells from Path of Necromancy, Fire or Death.



VAMPIRE COUNT #1
 Vampire Count - Standard - Infantry - 20x20mm

425 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Vampire Count	6	7	5	5	5	3	7	5	10	Infantry
Bonus Brotherhood of the Dragon Bloodline	-	+2	-	-	-	-	-	-	-	
Model Rules	Awaken (Zombies) • Master of Undeath • Fear • Undead • Vampiric (6+)									

Options	Wizard Master • Brotherhood of the Dragon Bloodline • Crimson Rage • Shields • Heavy Armour • Great Weapon
Magic	Level 1 Wizard Apprentice . Generate spells from Path of Necromancy, Shadow or Death.
Notes	eternal ring, the dead arise, undead, vampiric, fear, awaken

Core



BAT SWARM #1
 Bat Swarm x6 - Standard - Infantry - 20x20mm

180 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Bat Swarm	1	3	-	2	2	4	3	4	3	Swarm
Model Rules	Storm of Wings • Fly (6) • Undead • Ashes to Ashes • Invocation (D6+3)									

Magics

Magic items

Red Plate of Gilles de Raux:

Model Rules

Ashes to Ashes:

Awaken (Zombies):

Awaken (Zombies; Skeletons):

Fear:

Fly (6):

Hatred:

Invocation (D6+3):

Lightning Reflexes:

Master of Undeath:

Regeneration (5+):

Storm of Wings:

Throwing Weapons:

Undead:

Vampiric (6+):

Qr codes of your army

Your can print this page to have all your army's units qrcode and cut them to stick them on your units, with them you can directly access to the unit's profil with your phone.

Bat Swarm #1



Necromancer Lord #1



Vampire Count #1

