



UNDYING DYNASTIES - UPDATE IN PROGRESS

3000SS - 340 POINTS



0 pts (0.00 %) **Special** (50 Max) 115 pts (34.00 %) **Rare** (25 Max) 0 pts (0.00 %) **Heroes** (50 Max) 175 pts (51.00 %) **Lords** (50 Max) 0 pts (0.00 %) **Mount** (0 NoLimit) 50 pts (15.00 %) **Core** (25 Least)

Lords



DEATH CULT HIERARCH #1
Death Cult Hierarch - *Standard - Infantry - 20x20mm*

175 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Death Cult Hierarch	4	3	3	3	4	3	2	1	8	Infantry
Model Rules	Undead • Dust to Dust • Risen (1)									

Magic | Level 3 Wizard Master . Generate spells from the Path of the Sands, Light or Death.

Core



SKELETONS #1
Skeletons x10 - *Standard - Infantry - 20x20mm*

50 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Skeleton	4	2	2	3	3	1	2	1	6	Infantry
Model Rules	Risen (D3+3) • Undead • Dust to Dust • Light Armour • Shields									

Rare



CASKET OF PHATEP #1
Casket of Phatep - *Standard - Infantry - 20x20mm*

115 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Casket	-	-	-	-	7	3	-	-	-	War Machine
Necropolis Guard (3)	4	3	3	4	4	-	3	1	8	
Model Rules	Wailing Spirits • Magical Attacks • Poisoned Attacks • Lethal Strike • Ward Save (5+) • Undead • Dust to Dust • Risen (1) • Light Armour • Halberds									

Magics

Model Rules

Dust to Dust:

Halberds:

Lethal Strike:

Light Armour:

Magical Attacks:

Poisoned Attacks:

Risen (1):

Risen (D3+3):

Shields:

Undead:

Wailing Spirits:

Ward Save (5+):

Qr codes of your army

Your can print this page to have all your army's units qrcode and cut them to stick them on your units, with them you can directly access to the unit's profil with your phone.

Casket of Phatep #1



Death Cult Hierarch #1



Skeletons #1

