



SYLVAN ELVES

GF SPIRITKIN - 3 828 POINTS



555 pts (14.00%) 620 pts (16.00%) 420 pts (11.00%) 1868 pts (49.00%) 365 pts (10.00%) 0 pts (0.00%)

Special (50 Max) **Rare** (25 Max) **Heroes** (50 Max) **Core** (25 Least) **Lords** (50 Max) **Mount** (0 NoLimit)

Lords



TREEFATHER ANCIENT, AVATAR OF NATURE

Treefather Ancient, Avatar of Nature - Standard - Infantry - 20x20mm

365 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Treefather Ancient, Avatar of Nature	5	6	5	7	6	6	3	6	9	Monster
Model Rules	Otherworldly • Stubborn • Forest Walker • Flammable • Crush Attack • Innate defence (3+)									

Options	May take Impaling Roots
----------------	-------------------------

Heroes



DRYAD MATRIARCH #1

Dryad Matriarch - Standard - Infantry - 20x20mm

105 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Dryad Matriarch	5	6	6	4	4	2	7	3	9	Infantry
Model Rules	Hatred • Otherworldly • Forest Walker									

Options	Oaken Crown - General only • Level 2 Wizard Apprentice
Magic	Level 1 Wizard Apprentice . Generate spells from Path of Nature or Wilderness.



DRYAD MATRIARCH #2

Dryad Matriarch - Standard - Infantry - 20x20mm

140 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Dryad Matriarch	5	6	6	4	4	2	7	3	9	Infantry
Model Rules	Hatred • Otherworldly • Forest Walker									

Options	Level 2 Wizard Apprentice • Scarred Bark
Magic	Level 1 Wizard Apprentice . Generate spells from Path of Nature or Wilderness.



THICKET SHEPHERD - BSB

Thicket Shepherd - BSB - Standard - Infantry - 20x20mm

175 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Thicket Shepherd	5	5	4	5	5	4	4	4	9	Monstrous Infantry
Model Rules	Otherworldly • Forest Walker • Flammable • Innate Defence (4+) • Armour Piercing (1) • Emboldening Boughs									

Options	Entwined Roots
Magic banners	War Standard (Banner Enchantment)

Core



DRYADS #1

Dryads x30 - Standard - Infantry - 20x20mm

934 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Dryads	5	4	4	4	4	1	5	2	8	Infantry
Champion	5	5	5	4	4	1	5	3	8	Infantry
Model Rules	Hatred (if joined by a Dryad Matriarch) • Otherworldly • Forest Walker									

Options	Champion • Musician • Standard Bearer
----------------	---------------------------------------



DRYADS #2

Dryads x30 - Standard - Infantry - 20x20mm

934 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Dryads	5	4	4	4	4	1	5	2	8	Infantry
Champion	5	5	5	4	4	1	5	3	8	Infantry
Model Rules	Hatred (if joined by a Dryad Matriarch) • Otherworldly • Forest Walker									

Options	Champion • Musician • Standard Bearer
----------------	---------------------------------------

Special



THICKET BEASTS #1

Thicket Beasts x6 - Standard - Infantry - 20x20mm

555 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Thicket Beasts	5	4	4	4	5	3	3	3	8	Monstrous Infantry
Champion	5	5	5	4	5	3	3	4	8	Monstrous Infantry
Model Rules	Otherworldly, • Bodyguard (Thicket Shepherd) • Forest Walker • Flammable • Armour Piercing (1) • Emboldening Boughs • Innate Defence (4+)									

Options	Champion • Musician • Standard Bearer • (Entwined Roots)
----------------	--

Rare



FOREST EAGLE #2

Forest Eagle - Standard - Infantry - 20x20mm

50 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Forest Eagle	2	5	-	4	4	3	4	2	8	Monstrous Beast
Model Rules	Strider (Forest) • Fly (9)									



FOREST EAGLE #1

Forest Eagle x2 - Standard - Infantry - 20x20mm

100 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Forest Eagle	2	5	-	4	4	3	4	2	8	Monstrous Beast
Model Rules	Strider (Forest) • Fly (9)									

Options	May take Armour Piercing (1) • May take Lightning Reflexes
----------------	--



TREEFATHER #1

Treefather - Standard - Infantry - 20x20mm

235 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Treefather	5	5	5	6	6	5	2	5	8	Monster
Model Rules	Otherworldly • Stubborn • Forest Walker • Flammable • Crush Attack • Innate defence (3+)									

Options	May take Impaling Roots
----------------	-------------------------



TREEFATHER #2

Treefather - Standard - Infantry - 20x20mm

235 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Treefather	5	5	5	6	6	5	2	5	8	Monster
Model Rules	Otherworldly • Stubborn • Forest Walker • Flammable • Crush Attack • Innate defence (3+)									

Options	May take Impaling Roots
----------------	-------------------------

Magics

Magic banners

War Standard:

Model Rules

Armour Piercing (1):

Bodyguard (Thicket Shepherd):

Crush Attack:

Emboldening Boughs:

Flammable:

Fly (9):

Forest Walker:

Hatred:

Hatred (if joined by a Dryad Matriarch):

Innate defence (3+):

Innate Defence (4+):

Innate Defence (4+):

Otherworldly:

Otherworldly,:

Strider (Forest):

Stubborn:

Qr codes of your army

You can print this page to have all your army's units qrcode and cut them to stick them on your units, with them you can directly access to the unit's profil with your phone.

Dryad Matriarch #1



Dryad Matriarch #2



Dryads #1



Dryads #2



Forest Eagle #2



Forest Eagle #1



Thicket Beasts #1



Thicket Shepherd - BSB



Treefather #1



Treefather #2



Treefather Ancient, Avatar of Nature

