



DWARVEN HOLDS

SPEARED WARRIORS - 4 567 POINTS



330 pts (7.00%) 1705 pts (37.00%) 1920 pts (42.00%) 243 pts (5.00%) 369 pts (8.00%) 0 pts (0.00%)

Rare (25 Max) **Special** (50 Max) **Core** (25 Least) **Lords** (50 Max) **Heroes** (50 Max) **Mount** (0 NoLimit)

Lords



RUNIC MASTER #1

Runic Master - Standard - Infantry - 20x20mm

243 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Runic Master	3	6	4	4	5	3	3	2	10	Infantry
Model Rules	Rune Craft Mastery • Magic Resistance (2) • Channel • Sturdy • Relentless • Shield Wall • Plate Armour									

Options	May take a Shield • Rune of Metal • Rune of Reckoning • Rune of Gleaming • Rune of Resilience
Magic items	Rune of Aegis (x2) • Rune of Shielding (x2) • Rune of Denial - One per army

Heroes



THANE #2

Thane - Standard - Infantry - 20x20mm

133 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Thane	3	6	4	4	5	2	3	3	10	Infantry
Model Rules	Sturdy • Relentless • Shield Wall • Plate Armour									

Options	May take Holdstone • May take a Shield • Clan Leader
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THANE #1

Thane - Standard - Infantry - 20x20mm

133 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Thane	3	6	4	4	5	2	3	3	10	Infantry
Model Rules	Sturdy • Relentless • Shield Wall • Plate Armour									

Options	May take Holdstone • May take a Shield • Clan Leader
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THANE - BSB

Thane - BSB - Standard - Infantry - 20x20mm

103 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Thane	3	6	4	4	5	2	3	3	10	Infantry
Model Rules	Sturdy • Relentless • Shield Wall • Plate Armour									

Options	May take a Shield
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Core



CLAN WARRIORS #1

Clan Warriors x40 - Standard - Infantry - 20x20mm

960 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Warrior	3	4	3	3	4	1	2	1	9	Infantry
Champion	3	5	4	3	4	1	2	2	9	
Model Rules	Sturdy • Relentless • Shield Wall • Heavy Armour									

Options	Spear • May take a Shield • May take Throwing Weapons • Champion • Musician • Standard Bearer
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CLAN WARRIORS #2

Clan Warriors x40 - Standard - Infantry - 20x20mm

960 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Warrior	3	4	3	3	4	1	2	1	9	Infantry
Champion	3	5	4	3	4	1	2	2	9	
Model Rules	Sturdy • Relentless • Shield Wall • Heavy Armour									

Options	Spear • May take a Shield • May take Throwing Weapons • Champion • Musician • Standard Bearer
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Special



ATTACK COPTERS #1

Attack Copters x2 - Standard - Infantry - 20x20mm

160 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Driver	-	4	3	4	4	-	2	2	9	Cavalry
Copter	1	-	-	-	5	3	-	-	-	
Model Rules	Fly(8) • Forge Repeater • Mount's Protection (6+) • Heavy Armour									

Options	May Skirmish (units of 2 or more models)
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ATTACK COPTERS #2

Attack Copters x2 - Standard - Infantry - 20x20mm

160 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Driver	-	4	3	4	4	-	2	2	9	Cavalry
Copter	1	-	-	-	5	3	-	-	-	
Model Rules	Fly(8) • Forge Repeater • Mount's Protection (6+) • Heavy Armour									

Options	May Skirmish (units of 2 or more models)
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DEEP WATCH #1

Deep Watch x24 - Standard - Infantry - 20x20mm

1 385 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Iron Guard	3	5	3	4	4	1	2	1	9	Infantry
Champion	3	6	4	4	4	1	2	2	9	
Model Rules	Bodyguard • Sturdy • Relentless • Shield Wall • Plate Armour • Shields									

Options	Champion • Musician • Standard Bearer
Magic banners	Runic Standard of Shielding (Banner Enchantment)

Rare



GRUDGE BUSTER #1

Grudge Buster - Standard - Infantry - 20x20mm

165 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Crew (2)	-	4	3	4	4	-	2	2	9	Cavalry
Grudge Buster	1	-	-	5	5	5	-	-	-	
Model Rules	Impact Hits (+1) • Fly(8) • Swivel Gun • Innate Defense (3+)									
Model Rules (Grudge Buster)	Grinding Attacks (3D3)									



GRUDGE BUSTER #2

Grudge Buster - Standard - Infantry - 20x20mm

165 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Crew (2)	-	4	3	4	4	-	2	2	9	Cavalry
Grudge Buster	1	-	-	5	5	5	-	-	-	
Model Rules	Impact Hits (+1) • Fly(8) • Swivel Gun • Innate Defense (3+)									
Model Rules (Grudge Buster)	Grinding Attacks (3D3)									

Magics

Magic items

Rune of Aegis:

Rune of Denial - One per army:

Rune of Shielding:

Magic banners

Runic Standard of Shielding:

Model Rules

Bodyguard:

Channel:

Fly(8):

Forge Repeater:

Grinding Attacks (3D3):

Heavy Armour:

Impact Hits (+1):

Innate Defense (3+):

Magic Resistance (2):

Mount's Protection (6+):

Plate Armour:

Relentless:

Rune Craft Mastery:

Shield Wall:

Shields:

Sturdy:

Qr codes of your army

You can print this page to have all your army's units qrcode and cut them to stick them on your units, with them you can directly access to the unit's profil with your phone.

Attack Copters #1



Attack Copters #2



Clan Warriors #1



Clan Warriors #2



Deep Watch #1



Grudge Buster #1



Grudge Buster #2



Runic Master #1



Thane #2



Thane #1



Thane - BSB

