



# KINGDOM OF EQUITAINÉ

## TURNAUS LISTA 2500 - 8 297 POINTS




Oriveden turnausta varten

151 pts (2.00 %)   535 pts (6.00 %)   5725 pts (69.00 %)   1125 pts (14.00 %)   761 pts (9.00 %)   75 pts (1.00 %)

**Heroes**   **Lords**   **Core**   **Special**   **Rare**   **Mount**

(50 Max)   (50 Max)   (25 Least)   (50 Max)   (25 Max)   (0 NoLimit)


### Lords



**LEORIC REYNE**


Duke - *Standard - Infantry - 20x20mm*

**260 POINTS**



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Duke	4	6	3	4	4	3	6	4	9	Infantry
Barded Warhorse	8	3	-	3	3	1	3	1	5	War Beast
<b>Model Rules</b>	Lance Formation • The Blessing • Oath of Fealty • Jousting • Heavy Armour									
<b>Model Rules (Barded Warhorse)</b>	Trample • Monstrous Ranks • Mount's Protection (5+)									
<b>Model Rules (Barded Warhorse)</b>	Trample • Monstrous Ranks • Mount's Protection (5+)									


<b>Options</b>	Questing Oath • May take a Shield • Great Weapon • Mount : Barded Warhorse • Valour (Lord)
<b>Magic items</b>	Crusader's Helm • Divine Icon



**LADY AURORA**

Grail Damsel - *Standard - Infantry - 20x20mm*


**275 POINTS**



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Grail Damsel	4	3	3	3	3	3	3	1	8	Infantry
Barded Warhorse	8	3	-	3	3	1	3	1	5	War Beast
<b>Model Rules</b>	Beloved • Insignificant • Lance Formation • The Blessing									
<b>Model Rules (Barded Warhorse)</b>	Trample • Monstrous Ranks • Mount's Protection (5+)									
<b>Model Rules (Barded Warhorse)</b>	Trample • Monstrous Ranks • Mount's Protection (5+)									

<b>Options</b>	Level 4 (Wizard Master) • Magic Resistance (2) • Mount : Barded Warhorse
<b>Magic items</b>	Tome of Arcane Lore (Lords)
<b>Magic</b>	Level 3 Wizard Master . Generate spells from Paths of Path of Wilderness, Nature, Heavens, Light and White Magic .
<b>Notes</b>	White Magic


### Heroes



**YEOMAN SERGEANT**

Castellan - *Standard - Infantry - 20x20mm*

**61 POINTS**



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Castellan	4	4	4	3	3	2	3	2	7	Infantry
Barded Warhorse	8	3	-	3	3	1	3	1	5	War Beast
<b>Model Rules</b>	Lowborn • Master at Arms • Insignificant • Serf • Light Armour									
<b>Model Rules (Barded Warhorse)</b>	Trample • Monstrous Ranks • Mount's Protection (5+)									
<b>Model Rules (Barded Warhorse)</b>	Trample • Monstrous Ranks • Mount's Protection (5+)									

<b>Options</b>	Longbow • May take a Shield • Light Lance • Mount : Barded Warhorse
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### SIR LUCIEN

Paladin - Standard - Infantry - 20x20mm

90 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Paladin	4	5	3	4	4	2	5	3	8	Infantry
<b>Model Rules</b>	Lance Formation • The Blessing • Oath of Fealty • Jousting • Heavy Armour									

<b>Magic items</b>	Screaming Swords • Mithril Mail - models on foot only (Heroes) • Potion of Swiftmess
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### Core



### CRUSADERS

Knights Aspirant x15 - Standard - Infantry - 20x20mm

785 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Knight	4	3	3	3	3	1	3	1	7	Cavalry
Champion	4	4	4	3	3	1	3	2	7	Cavalry
Bonus Crusaders	-	-	-	-	-	-	-	-	+1	
Warhorse	8	3	-	3	3	1	3	1	5	
<b>Model Rules</b>	Light Armour • Lance • Mount's Protection (5+) • Shield									
<b>Model Rules (Knight)</b>	Lance Formation • The Blessing									
<b>Model Rules (Bonus Crusaders)</b>	Thunderous Charge • Oath of Fealty • Heavy Armour									
<b>Model Rules (Warhorse)</b>	Thunderous Charge									

<b>Options</b>	May be given Heavy Armour • Crusaders • Champion • Musician • Standard Bearer
<b>Magic banners</b>	Banner of the Last Charge (Banner Enchantment)



### BERTRAND'S BRIGANDS

Peasant Bowmen x10 - Standard - Infantry - 20x20mm

650 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Peasant Bowman	4	2	3	3	3	1	3	1	5	Infantry
Champion	4	3	4	3	3	1	3	2	5	
Bonus Brigand	-	-	+1	-	-	-	-	-	-	
<b>Model Rules</b>	Bowmen's Stakes • Insignificant • Serf • Quick to Fire • Longbow									
<b>Model Rules (Bonus Brigand)</b>	Skirmish • Scout									

<b>Options</b>	Champion • (CASTELLAN) Brigands (max 10 models)
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### CROSSBOWMEN

Peasant Bowmen x20 - Standard - Infantry - 20x20mm

690 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Peasant Bowman	4	2	3	3	3	1	3	1	5	Infantry
<b>Model Rules</b>	Bowmen's Stakes • Insignificant • Serf • Quick to Fire • Longbow									

<b>Options</b>	(CRUSADERS) May replace Longbow with Crossbow (cannot take braziers)
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### PEASANT RABBLE

Peasant Levy x20 - Standard - Infantry - 20x20mm

1 200 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Peasant	4	2	2	3	3	1	3	1	5	Infantry
<b>Model Rules</b>	Insignificant • Serf • Light Armour • Shield									

Options

Spear

**PEASANT RABBLE II**

Peasant Levy x20 - Standard - Infantry - 20x20mm

1 200 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Peasant	4	2	2	3	3	1	3	1	5	Infantry
<b>Model Rules</b>	Insignificant • Serf • Light Armour • Shield									

Options

Spear

**PEASANT RABBLE III**

Peasant Levy x20 - Standard - Infantry - 20x20mm

1 200 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Peasant	4	2	2	3	3	1	3	1	5	Infantry
<b>Model Rules</b>	Insignificant • Serf • Light Armour • Shield									

Options

Spear

Special

**GRAIL RELIQUAE GUARD**

Peasant Crusaders x40 - Standard - Infantry - 20x20mm

810 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Peasant Crusader	4	3	2	3	3	1	3	1	7	Infantry
Champion	4	4	3	3	3	1	3	2	8	
<b>Model Rules</b>	Serf • Frenzy • Stubborn • Insignificant • Hatred • Light Armour • Shield									

Options

Champion • Musician • Standard Bearer

**PEASANT CAVARLY**

Yeoman Outriders x10 - Standard - Infantry - 20x20mm

315 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Rider	4	3	3	3	3	1	3	1	6	Cavalry
Horse	8	3	-	3	3	1	3	1	5	
<b>Model Rules</b>	Fast Cavalry • Insignificant • Serf • Mount's Protection (6+) • Light Lance • Bow									

Options

Throwing Weapon

Rare



**PALADINS**  
Knights of the Grail **x5** - *Standard - Infantry - 20x20mm*

**436** POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Knight	4	5	3	4	4	1	5	2	9	Cavalry
Champion	4	6	4	4	4	1	5	3	9	
Warhorse	8	3	-	3	3	1	3	1	5	
<b>Model Rules</b>	Grail Oath (Knight's only) • Pure of Heart • Monstrous Support • Mount's Protection (6+) • Barding • Heavy Armour • Lance • Shield									
<b>Model Rules (Knight)</b>	Lance Formation • Oath of Fealty • Jousting									
<b>Model Rules (Warhorse)</b>	Thunderous Charge									

<b>Options</b>	Champion • Musician • Standard Bearer • May have Divine Attacks
<b>Magic items</b>	Axe of Battle
<b>Magic banners</b>	Flaming Standard (Banner Enchantment)



**SACRED RELIQUARY #1**  
Sacred Reliquary - *Standard - Infantry - 20x20mm*

**130** POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Sacred Reliquary	4	3	2	3	5	6	3	4	8	Infantry
<b>Model Rules</b>	Holy Fervor • Stubborn • War Platform • Impact Hits (D3) • Innate Defense(5+) • Light Armour									



**SCORPION #1**  
Scorpion - *Standard - Infantry - 20x20mm*

**65** POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Siege War Machine	-	-	-	-	7	3	-	-	-	War Machine
Apprentice (3)	-	2	3	3	3	-	3	1	6	
<b>Model Rules</b>	Insignificant • Serf									



**TREBUCHET #1**  
Trebuchet - *Standard - Infantry - 20x20mm*

**130** POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Siege War Machine	-	-	-	-	7	3	-	-	-	War Machine
Apprentice (3)	-	2	3	3	3	-	3	1	6	
<b>Model Rules</b>	Insignificant • Serf									

**Magics**

**Magic items**

**Axe of Battle:**

**Crusader's Helm:**

**Divine Icon:**

**Mithril Mail - models on foot only (Heroes):**

**Potion of Swiftmess:**

**Screaming Swords:**

**Tome of Arcane Lore (Lords):**

## **Magic banners**

**Banner of the Last Charge:**

**Flaming Standard:**

## **Model Rules**

**Barding:**

**Beloved:**

**Bow:**

**Bowmen's Stakes:**

**Fast Cavalry:**

**Frenzy:**

**Grail Oath (Knight's only):**

**Hatred:**

**Heavy Armour:**

**Holy Fervor:**

**Impact Hits (D3):**

**Innate Defense(5+):**

**Insignificant:**

**Jousting:**

**Lance:**

**Lance Formation:**

**Light Armour:**

**Light Lance:**

**Longbow:**

**Lowborn:**

**Master at Arms:**

**Monstrous Support:**

**Mount's Protection (5+):**

**Mount's Protection (6+):**

**Oath of Fealty:**

**Pure of Heart:**

**Quick to Fire:**

**Scout:**

**Serf:**

**Shield:**

**Skirmish:**

**Stubborn:**

**The Blessing:**

**Thunderous Charge:**

**War Platform:**

## **Qr codes of your army**

You can print this page to have all your army's units qrcode and cut them to stick them on your units, with them you can directly access to the unit's profil with your

phone.

Yeoman Sergeant



Leoric Reyne



Lady Aurora



Crusaders



Paladins



Sir Lucien



Bertrand's Brigands



Crossbowmen



Grail Reliquae Guard



Peasant Rabble



Peasant Rabble II



Peasant Rabble III



Sacred Reliquary #1



Scorpion #1



Trebuchet #1



Peasant Cavalry