



# ORCS AND GOBLINS

## VS PEJOAN HQ - 5 605 POINTS




27-2-16

210 pts (4.00%) 1455 pts (26.00%) 315 pts (6.00%) 90 pts (2.00%) 3535 pts (63.00%) 20 pts (0.00%)

**Rare**      **Special**      **Lords**      **Heroes**      **Core**      **Mount**  
 (25 Max)      (50 Max)      (50 Max)      (50 Max)      (25 Least)      (0 NoLimit)


### Lords



#### MATA PEJOANINES


Goblin King - Standard - Infantry - 20x20mm

## 105 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Cave Goblin	4	5	4	4	4	3	5	4	8	Infantry
Cave Gnasher	3D6	4	-	6	4	3	3	3	3	Monstrous Beast
<b>Model Rules</b>	Light Armour									
<b>Model Rules (Cave Goblin)</b>	Hatred (Dwarven Holds) • Insignificant • Unruly									
<b>Model Rules (Cave Gnasher)</b>	Impact Hits (1) • Bouncers • Hard Target • Oi, it bites ! • Fly (6) • Mount's Protection (6+)									
<b>Model Rules (Cave Gnasher)</b>	Impact Hits (1) • Bouncers • Hard Target • Oi, it bites ! • Fly (6) • Mount's Protection (6+)									


<b>Options</b>	Shield • Lance • Mount : Cave Gnasher • Cave Goblin
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#### PAPITO LECHUGA I

Orc Warlord - Standard - Infantry - 20x20mm


## 210 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Feral Orc	4	6	3	5	5	3	4	4	9	Infantry
<b>Model Rules (Feral Orc)</b>	Frenzy • Ward Save (6+) • Born to Fight • Unruly									

<b>Options</b>	Paired Weapons • Feral Orc
<b>Magic items</b>	Sprout of Rebirth • Charm of Cursed Iron


### Heroes



#### EL MAQO DE LA PANDILLA


Orc Shaman - Standard - Infantry - 20x20mm

## 90 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Level 2 (Wizard Apprentice)										
<b>Magic</b>	Level 1 Wizard Apprentice . Generate spells from Path of the Big Green Gods, Path of Wilderness									


### Core



#### ORC BOAR RIDERS #1

Orc Boar Riders x5 - Standard - Infantry - 20x20mm

## 360 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Common Orc	4	3	3	3	4	1	2	1	7	Cavalry
War Boar	7	3	-	3	3	1	3	1	3	
<b>Model Rules</b>	Light Lance • Mount's Protection (5+)									
<b>Model Rules (Common Ore)</b>	Born to Fight • Unruly • Light Armour									

<b>Options</b>	Common Orc • Musician
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**ORC BOAR RIDERS #2**  
Orc Boar Riders **x5** - *Standard - Infantry - 20x20mm*

**360** POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Common Orc	4	3	3	3	4	1	2	1	7	Cavalry
War Boar	7	3	-	3	3	1	3	1	3	
<b>Model Rules</b>	Light Lance • Mount's Protection (5+)									
<b>Model Rules (Common Orc)</b>	Born to Fight • Unruly • Light Armour									

<b>Options</b>	Common Orc • Musician
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**ORC EADBASHERS**  
Orc Eadbashers **x30** - *Standard - Infantry - 20x20mm*

**985** POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Feral Orc	4	4	3	4	4	1	2	1	7	Infantry
Bonus Champion	-	+1	+1	-	-	-	-	+1	-	
<b>Model Rules (Feral Orc)</b>	Frenzy • Ward Save (6+) • Born to Fight • Unruly									

<b>Options</b>	Feral Orc • May take Mammoth Stabber • Paired Weapons • Champion • Musician • Standard Bearer
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**ORCS #1**  
Orcs **x20** - *Standard - Infantry - 20x20mm*

**1 830** POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Common Orc	4	3	3	3	4	1	2	1	7	Infantry
<b>Model Rules (Common Orc)</b>	Born to Fight • Unruly • Light Armour									

<b>Options</b>	Common Orc • Bows • Musician
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**Special**



**GIANT #1**  
Giant - *Standard - Infantry - 20x20mm*

**155** POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Giant	6	3	-	6	5	6	3	*	10	Monster
<b>Model Rules</b>	Stubborn • Immune to Psychology • Giant Attacks									

<b>Options</b>	May take Ward Save (6+)
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**GIT LAUNCHER #1**  
Git Launcher - *Standard - Infantry - 20x20mm*

**110** POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Machine	-	-	-	-	7	3	-	-	-	War Machine
Common Goblin (3)	4	2	3	3	3	-	2	1	6	
<b>Model Rules</b>	Insignificant • Git Launcher									



### GNASHER DASHERS #1

Gnasher Dashers x6 - Standard - Infantry - 20x20mm

65 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Gnasher Dasher	3D6	4	-	5	3	1	4	2	5	Cavalry
Cave Goblin	-	2	3	3	3	1	3	1	5	
<b>Model Rules</b>	Rows of Teeth • Immune to Psychology • Skirmishers • Oi, it bites ! • Fly (6) • Mount's Protection (6+) • Light Armour									
<b>Model Rules (Cave Goblin)</b>	Insignificant • Unruly • Hatred (Army book: Dwarven Holds)									



### IRON ORCS #1

Iron Orcs x15 - Standard - Infantry - 20x20mm

1 020 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Iron Orc	4	5	3	4	4	1	2	1	8	Infantry
Champion	-	+1	+1	-	-	-	-	+1	-	
<b>Model Rules</b>	Bodyguard (Iron Orc Warlord, Iron Orc Chief) • Shields • Heavy Armour • Great Weapon • Paired Weapons									

<b>Options</b>	Plate Armour • Champion • Musician • Standard Bearer
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### SCRAP WAGON #2

Scrap Wagon - Standard - Infantry - 20x20mm

45 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Scrap Wagon	3D6	-	-	4	4	4	-	-	-	Chariot
Grotlings (1°)	-	2	3	2	-	-	2	5	4	
<b>Model Rules</b>	Shambolic (3d6) • Impact Hits (2D6) • Unstable • Pursuit Mode • Insignificant • Mount's Protection (6+) • Throwing Weapons									



### SCRAP WAGON #1

Scrap Wagon - Standard - Infantry - 20x20mm

60 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Scrap Wagon	3D6	-	-	4	4	4	-	-	-	Chariot
Grotlings (1°)	-	2	3	2	-	-	2	5	4	
<b>Model Rules</b>	Shambolic (3d6) • Impact Hits (2D6) • Unstable • Pursuit Mode • Insignificant • Mount's Protection (6+) • Throwing Weapons									

<b>Options</b>	Smasher
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Rare



### ARANA TOCHA

Gargantula - Standard - Infantry - 20x20mm

210 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Gargantula	7	4	-	5	6	8	4	8	-	Ridden Monster
Forest Goblin (8)	-	2	3	3	-	-	2	1	6	
<b>Model Rules</b>	Stubborn • Immune to Psychology • Swiftstride • Venomous Fangs • Strider • Innate Defence (4+)									
<b>Model Rules (Gargantula)</b>	Poisoned Attack									
<b>Model Rules (Forest Goblin (8))</b>	Light Lances • Short Bows									

Magics

## Magic items

**Charm of Cursed Iron:**

**Sprout of Rebirth:**

## Model Rules

**Bodyguard (Iron Orc Warlord, Iron Orc Chief):**

**Born to Fight:**

**Fly (6):**

**Frenzy:**

**Giant Attacks:**

**Git Launcher:**

**Great Weapon:**

**Hatred (Army book: Dwarven Holds):**

**Hatred (Dwarven Holds):**

**Heavy Armour:**

**Immune to Psychology:**

**Impact Hits (2D6):**

**Innate Defence (4+):**

**Insignificant:**

**Light Armour:**

**Light Lance:**

**Light Lances:**

**Mount's Protection (5+):**

**Mount's Protection (6+):**

**Oi, it bites !:**

**Paired Weapons:**

**Poisoned Attack:**

**Pursuit Mode:**

**Rows of Teeth:**

**Shambolic (3d6):**

**Shields:**

**Short Bows:**

**Skirmishers:**

**Strider:**

**Strider (Forests):**

**Stubborn:**

**Swiftstride:**

**Throwing Weapons:**

**Unruly:**

**Unstable:**

**Venomous Fangs:**

**Ward Save (6+):**

### Qr codes of your army

You can print this page to have all your army's units qrcode and cut them to stick them on your units, with them you can directly access to the unit's profil with your phone.

Araña tocha



Giant #1



Git Launcher #1



Gnasher Dashers #1



Mata pejoanines



Iron Orcs #1



Orc Boar Riders #1



Orc Boar Riders #2



Orc 'Eadbashers



El mago de la pandilla



Papito Lechuga I



Orcs #1



Scrap Wagon #2



Scrap Wagon #1

