



HIGHBORN ELVES

1500 COMPETE - 5 013 POINTS



0 pts (0.00%) 2232 pts (45.00%) 325 pts (6.00%) 200 pts (4.00%) 2256 pts (45.00%) 0 pts (0.00%)

Lords (50 Max) **Core** (25 Least) **Heroes** (50 Max) **Rare** (25 Max) **Special** (50 Max) **Mount** (0 NoLimit)

Heroes



COMMANDER #1

Commander - Standard - Infantry - 20x20mm

190 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Commander	5	6	6	4	3	2	7	3	9	Infantry
Bonus High Warden of the Flame	-	-	-	-	-	-	-	-	-	
Model Rules	Lightning Reflexes • Martial Discipline • Light Armour									
Model Rules (Bonus High Warden of the Flame)	Immune to Psychology • Immune to Psychology • Ward Save (4+) • Ward Save (4+) • Magic Resistance (1) • Magic Resistance (1) • Divine Attacks • Divine Attacks									

Options	High Warden of the Flame
Magic items	Giant Sword (Heroes)



COMMANDER - BSB

Commander - BSB - Standard - Infantry - 20x20mm

135 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Commander	5	6	6	4	3	2	7	3	9	Infantry
Model Rules	Lightning Reflexes • Martial Discipline • Light Armour									

Magic items	Sword of Strength • Armour of Fortune
--------------------	---------------------------------------

Core



CITIZEN SPEARS #1

Citizen Spears x22 - Standard - Infantry - 20x20mm

1 727 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Citizen Spear	5	4	4	3	3	1	5	1	8	Infantry
Champion	5	5	5	3	3	1	5	2	8	
Model Rules	Lightning Reflexes • Fight in Extra Rank • Martial Discipline • Light Armour • Shields • Spear									

Options	May take Heavy Armour • Champion • Musician • Standard Bearer
Magic banners	War Standard (Banner Enchantment)



HIGHBORN LANCERS #1

Highborn Lancers x5 - Standard - Infantry - 20x20mm

505 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Rider	5	4	4	3	3	1	5	1	8	Cavalry
Elven Horse	9	3	-	3	3	1	4	1	3	
Champion	5	5	5	3	3	1	5	2	8	
Model Rules	Lightning Reflexes • Martial Discipline • Mount's Protection (6+) • Heavy Armour • Lance • Shield									

Options	Champion • Musician • Standard Bearer
----------------	---------------------------------------

Special



FLAME WARDENS #1

Flame Wardens x20 - Standard - Infantry - 20x20mm

1 440 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Flame Warden	5	5	4	3	3	1	6	1	9	Infantry
Champion	5	6	5	3	3	1	6	2	9	
Model Rules	Fight in Extra Ranks • Immune to Psychology • Ward Save (4+) • Lightning Reflexes • Martial Discipline • Halberd • Heavy Armour									

Options	Champion • Musician • Standard Bearer
----------------	---------------------------------------



KNIGHTS OF RYMA #1

Knights of Ryma x8 - Standard - Infantry - 20x20mm

816 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Knight	5	5	4	4	3	1	6	1	9	Cavalry
Champion	5	6	5	4	3	1	6	2	9	
Elven Horse	9	3	-	3	3	1	4	1	3	
Model Rules	Lightning Reflexes • Martial Discipline • Dragonforged Armour • Shields • Lance • Mount's Protection (5+)									

Options	Champion • Musician • Standard Bearer
----------------	---------------------------------------

Magic banners	War Banner of Ryma (Banner Enchantment)
----------------------	---

Rare



FROST PHOENIX #1

Frost Phoenix - Standard - Infantry - 20x20mm

200 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Frost Phoenix	2	5	0	5	5	5	3	5	8	Monster
Model Rules	Chill Aura • Magical Attacks • Fly (8) • Ward Save (5+) • Innate Defence (5+)									

Magics

Magic items

Armour of Fortune:

Giant Sword (Heroes):

Sword of Strength:

Magic banners

War Banner of Ryma:

War Standard:

Model Rules

Chill Aura:

Divine Attacks:

Dragonforged Armour:

Fight in Extra Rank:

Fight in Extra Ranks:

Fly (8):

Halberd:

Heavy Armour:

Immune to Psychology:

Innate Defence (5+):

Lance:

Level 1 Wizard Apprentice:

Light Armour:

Lightning Reflexes:

Lion's Fur:

Magic Resistance (1):

Magical Attacks:

Martial Discipline:

Master of Balance:

Mount's Protection (5+):

Mount's Protection (6+):

Multiple Shot (3):

Quick to Fire:

Shield:

Shields:

Spear:

Steady Aim:

Sword Sworn:

Valiant:

Ward Save (4+):

Ward Save (5+):

Weapon Master:

Qr codes of your army

Your can print this page to have all your army's units qrcode and cut them to stick them on your units, with them you can directly access to the unit's profil with your phone.

Citizen Spears #1



Commander #1



Commander - BSB



Flame Wardens #1



Frost Phoenix #1



Highborn Lancers #1



Knights of Ryma #1