



KINGDOM OF EQUITAIN

LIST KINGDOM OF EQUITAIN - V1 #1 - 1 588 POINTS



60 pts (4.00 %) 315 pts (20.00 %) 1213 pts (76.00 %) 0 pts (0.00 %) 0 pts (0.00 %) 35 pts (2.00 %)

Heroes **Lords** **Core** **Special** **Rare** **Mount**
 (50 Max) (50 Max) (25 Least) (50 Max) (25 Max) (0 NoLimit)

Lords



DUKE #1

Duke - Standard - Infantry - 20x20mm

315 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Duke	4	6	3	4	4	3	6	4	9	Infantry
Barded Warhorse	8	3	-	3	3	1	3	1	5	War Beast
Model Rules	Lance Formation • The Blessing • Oath of Fealty • Jousting • Heavy Armour									
Model Rules (Barded Warhorse)	Trample • Monstrous Ranks • Mount's Protection (5+)									
Model Rules (Barded Warhorse)	Trample • Monstrous Ranks • Mount's Protection (5+)									

Options	May take a Shield • Mount : Barded Warhorse • Audacity (Lord) • Renown (Lord)
Magic items	Dragon Lance (Lord) • Armour of Destiny

Heroes



DAMSEL #1

Damsel - Standard - Infantry - 20x20mm

60 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Damsel	4	3	3	3	3	2	3	1	7	Infantry
Model Rules	Insignificant • Lance Formation • The Blessing • Beloved									

Magic	Level 1 Wizard Apprentice . Generate spells from the Paths of Wilderness, Nature, Heavens, Light and White Magic .
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Core



KNIGHTS ASPIRANT #1

Knights Aspirant x7 - Standard - Infantry - 20x20mm

581 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Knight	4	3	3	3	3	1	3	1	7	Cavalry
Champion	4	4	4	3	3	1	3	2	7	Cavalry
Bonus Crusaders	-	-	-	-	-	-	-	-	+1	
Warhorse	8	3	-	3	3	1	3	1	5	
Model Rules	Light Armour • Lance • Mount's Protection (5+) • Shield									
Model Rules (Knight)	Lance Formation • The Blessing									
Model Rules (Bonus Crusaders)	Thunderous Charge • Oath of Fealty • Heavy Armour									
Model Rules (Warhorse)	Thunderous Charge									

Options	May be given Heavy Armour • Crusaders • Champion • Musician • Standard Bearer
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KNIGHTS OF THE REALM #1

Knights of the Realm x7 - Standard - Infantry - 20x20mm

632 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Knight	4	4	3	4	3	1	3	1	8	Cavalry
Champion	4	5	4	4	3	1	3	2	8	
Warhorse	8	3	-	3	3	1	3	1	5	
Model Rules	Heavy Armour • Lance • Mount's Protection (5+) • Shield									
Model Rules (Knight)	Lance Formation • The Blessing • Oath of Fealty									
Model Rules (Warhorse)	Thunderous Charge									

Options	Champion • Musician • Standard Bearer
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Magics

Magic items

Armour of Destiny:

Dragon Lance (Lord):

Model Rules

Beloved:

Heavy Armour:

Insignificant:

Jousting:

Lance:

Lance Formation:

Light Armour:

Mount's Protection (5+):

Oath of Fealty:

Shield:

The Blessing:

Thunderous Charge:

Qr codes of your army

You can print this page to have all your army's units qrcode and cut them to stick them on your units, with them you can directly access to the unit's profil with your phone.

Damsel #1



Duke #1



Knights Aspirant #1



Knights of the Realm #1

