



# SYLVAN ELVES

## DRAGON LORD - 1 078 POINTS



0 pts (0.00%) **500 pts (46.00%)** 95 pts (9.00%) 0 pts (0.00%) 483 pts (45.00%) 250 pts (23.00%)  
**Special** **Rare** **Heroes** **Core** **Lords** **Mount**  
 (50 Max) (25 Max) (50 Max) (25 Least) (50 Max) (0 NoLimit)

### Lords



#### FOREST PRINCE #1

Forest Prince - Standard - Infantry - 20x20mm

483 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Forest Prince	5	7	7	4	3	3	8	4	10	Infantry
Dragon	6	5	1	6	6	6	3	5	9	Monster
<b>Model Rules</b>	Forest Walker • Lightning Reflexes									
<b>Model Rules (Dragon)</b>	Strider (Forest), • Breath Weapon (Strength 4, Flaming Attacks) • Fly (7) • Innate defence (3+)									
<b>Model Rules (Dragon)</b>	Strider (Forest), • Breath Weapon (Strength 4, Flaming Attacks) • Fly (7) • Innate defence (3+)									

<b>Options</b>	Light Armour • Shield • Elven Cloak • Mount : Dragon (One of a Kind)
<b>Magic items</b>	Sacred Spear of Cadaron (Lord) • Helm of the Wild Hunt • Obsidian Rock

### Heroes



#### CHIEFTAIN - BSB

Chieftain - BSB - Standard - Infantry - 20x20mm

95 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Chieftain	5	6	6	4	3	2	7	3	9	Infantry
<b>Model Rules</b>	Forest Walker • Lightning Reflexes									

### Rare



#### TREEFATHER #1

Treefather - Standard - Infantry - 20x20mm

250 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Treefather	5	5	5	6	6	5	2	5	8	Monster
<b>Model Rules</b>	Otherworldly • Stubborn • Forest Walker • Flammable • Crush Attack • Innate defence (3+)									

<b>Options</b>	May take the bound spell Tree Singing • May take Impaling Roots
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#### TREEFATHER #2

Treefather - Standard - Infantry - 20x20mm

250 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Treefather	5	5	5	6	6	5	2	5	8	Monster
<b>Model Rules</b>	Otherworldly • Stubborn • Forest Walker • Flammable • Crush Attack • Innate defence (3+)									

<b>Options</b>	May take the bound spell Tree Singing • May take Impaling Roots
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### Magics

## Magic items

**Helm of the Wild Hunt:**

**Obsidian Rock:**

**Sacred Spear of Cadaron (Lord):**

## Model Rules

**Crush Attack:**

**Dances of Cenyrn:**

**Devastating Charge:**

**Flammable:**

**Forest Walker:**

**Frenzy:**

**Immune to Psychology:**

**Innate defence (3+):**

**Innate Defence (5+):**

**Light Troops:**

**Lightning Reflexes:**

**Master Archer:**

**Multiple Shots (Attacks on profile):**

**Not A Leader:**

**Otherworldly:**

**Scout:**

**Stubborn:**

**Ward Save ( 4+ ):**

**Ward Save (6+):**

## Qr codes of your army

Your can print this page to have all your army's units qrcode and cut them to stick them on your units, with them you can directly access to the unit's profil with your phone.

Chieftain - BSB



Forest Prince #1



Treefather #1



Treefather #2

