



HIGHBORN ELVES

PRIMERA LISTA - 4 641 POINTS



215 pts (5.00%) 2268 pts (49.00%) 0 pts (0.00%) 60 pts (1.00%) 2098 pts (45.00%) 0 pts (0.00%)

Lords (50 Max) **Core** (25 Least) **Heroes** (50 Max) **Rare** (25 Max) **Special** (50 Max) **Mount** (0 NoLimit)

Lords



ARCHMAGE #1

Archmage - Standard - Infantry - 20x20mm

215 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Archmage	5	4	4	3	3	3	5	1	9	Infantry
Model Rules	Lightning Reflexes • Martial Discipline • Master of Balance									

Options	Level 4 (Wizard Master)
Magic	Level 3 Wizard Master. Generates spells from the Path of White Magic or any of the Battle Magic Paths.

Core



CITIZEN ARCHERS #1

Citizen Archers x12 - Standard - Infantry - 20x20mm

108 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Citizen Archer	5	4	4	3	3	1	5	1	8	Infantry
Model Rules	Lightning Reflexes • Martial Discipline • Light Armour • Longbow									



ELEIN REAVERS #1

Elein Reavers x5 - Standard - Infantry - 20x20mm

435 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Rider	5	4	4	3	3	1	5	1	8	Cavalry
Elven Horse	9	3	-	3	3	1	4	1	3	
Model Rules	Fast Cavalry • Lightning Reflexes • Martial Discipline • Mount's Protection (6+) • Light Armour • Light Lance									

Options	Musician
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ELEIN REAVERS #2

Elein Reavers x5 - Standard - Infantry - 20x20mm

435 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Rider	5	4	4	3	3	1	5	1	8	Cavalry
Elven Horse	9	3	-	3	3	1	4	1	3	
Model Rules	Fast Cavalry • Lightning Reflexes • Martial Discipline • Mount's Protection (6+) • Light Armour • Light Lance									

Options	Musician
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SEA GUARD #1

Sea Guard x15 - Standard - Infantry - 20x20mm

1 290 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Sea Guard	5	4	4	3	3	1	5	1	8	Infantry
Champion	5	5	5	3	3	1	5	2	8	
Model Rules	Lightning Reflexes • Fight in Extra Rank • Weapon Master • Martial Discipline • Steady Aim • Light Armour • Spear • Shield • Bow									

Options	Champion • Musician • Standard Bearer
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Special



LION CHARIOT #1

Lion Chariot - Standard - Infantry - 20x20mm

100 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Chariot	-	-	-	5	4	4	-	-	-	Chariot
Crew (1)	-	5	4	4	-	-	-	1	8	
Lion (2)	8	5	-	5	-	-	4	2	-	
Model Rules	Impact Hits (+1) • Martial Discipline • Valiant • Heavy Armour • Great Weapon • Mount's Protection (5+)									
Model Rules (Crew (1))	Lightning Reflexes • Multiple Wounds (2, Monstrous Cavalry, Monstrous Beasts, Chariot, Monster and Ridden Monster)									



LION GUARD #1

Lion Guard x30 - Standard - Infantry - 20x20mm

1 510 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Lion Guard	5	5	4	4	3	1	5	1	8	Infantry
Champion	5	6	5	4	3	1	5	2	8	
Model Rules	Multiple Wounds (2, Monstrous Cavalry, Monstrous Beasts, Chariot, Monster and Ridden Monster) • Bodyguard (High Prince and Commander) • Strider (Forest) • Lightning Reflexes • Martial Discipline • Valiant • Lion's Fur • Heavy Armour • Great Weapon									

Options	Champion • Musician • Standard Bearer
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SWORD MASTERS #1

Sword Masters x14 - Standard - Infantry - 20x20mm

488 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Sword Master	5	6	4	3	3	1	6	2	8	Infantry
Champion	5	7	5	3	3	1	6	3	8	
Model Rules	Lightning Reflexes • Martial Discipline • Sword Sworn • Heavy Armour • Great Weapon									

Options	Champion • Musician • Standard Bearer
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Rare



SEA GUARD REAPER #1

Sea Guard Reaper - Standard - Infantry - 20x20mm

60 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Reaper	-	-	-	-	7	2	-	-	-	War Machine
Crew (2)	5	4	4	3	3	-	5	1	8	
Model Rules	Lightning Reflexes • Martial Discipline									

Magics

Model Rules

Bodyguard (High Prince and Commander):

Bow:

Fast Cavalry:

Fight in Extra Rank:

Great Weapon:

Heavy Armour:

Impact Hits (+1):

Light Armour:

Light Lance:

Lightning Reflexes:

Lion's Fur:

Longbow:

Martial Discipline:

Master of Balance:

Mount's Protection (5+):

Mount's Protection (6+):

Multiple Wounds (2, Monstrous Cavalry, Monstrous Beasts, Chariot, Monster and Ridden Monster):

Shield:

Spear:

Steady Aim:

Strider (Forest):

Sword Sworn:

Valiant:

Weapon Master:

Qr codes of your army

You can print this page to have all your army's units qrcode and cut them to stick them on your units, with them you can directly access to the unit's profil with your phone.

Archmage #1



Citizen Archers #1



Elein Reavers #1



Elain Reavers #2



Lion Chariot #1



Lion Guard #1



Sea Guard #1



Sea Guard Reaper #1



Sword Masters #1

