



DREAD ELVES

LIST DREAD ELVES - V1 #3 - 2 998 POINTS



81 pts (3.00 %) 2634 pts (88.00 %) 0 pts (0.00 %) 80 pts (3.00 %) 203 pts (7.00 %) 35 pts (1.00 %)

Heroes **Core** **Special** **Rare** **Lords** **Mount**

(50 Max) (25 Least) (50 Max) (25 Max) (50 Max) (0 NoLimit)

Lords



MALUS DARKBLADE
Dread Prince - Standard - Infantry - 20x20mm

203 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Dread Prince	5	7	7	4	3	3	8	4	10	Infantry
Raptor	7	3	-	4	4	1	2	2	5	War Beast
Model Rules	Lightning Reflexes • Killer Instinct • Light Armour									
Model Rules (Raptor)	Stupidity • Mount's Protection (6+)									
Model Rules (Raptor)	Stupidity • Mount's Protection (6+)									

Options | May take Heavy Armour • May take a Shield • Lance • Mount : Raptor

Heroes



ASSASSIN #1
Assassin - Standard - Infantry - 20x20mm

81 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Assassin	6	7	7	4	3	2	9	3	9	Infantry
Model Rules	Hidden • Poisoned Attacks • Lightning Reflexes • Scout • Not A Leader • Armour Piercing (1) • Killer Instinct • Assassin Throwing Weapon									

Options | May take Paired Weapons • Path of Bloody Murder

Core



DREAD LEGIONNAIRES #1
Dread Legionnaires x18 - Standard - Infantry - 20x20mm

1 458 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Dread Legionnaire	5	4	4	3	3	1	5	1	8	Infantry
Champion	5	5	5	3	3	1	5	2	8	Infantry
Model Rules	Lightning Reflexes • Killer Instinct • Shield • Light Armour									

Options | May take Spears • May take Heavy Armour • Champion • Musician • Standard Bearer



REPEATER AUXILIARIES #1
Repeater Auxiliaries x16 - Standard - Infantry - 20x20mm

1 176 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Repeater Auxiliaries	5	4	4	3	3	1	5	1	8	Infantry
Model Rules	Lightning Reflexes • Killer Instinct • Light Armour • Repeater Crossbow									

Options | May take Shields

Rare



DREAD REAPER #1

Dread Reaper - Standard - Infantry - 20x20mm

80 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Bolt Thrower	-	-	-	-	7	2	-	-	-	War Machine
Crew (2)	5	4	4	3	3	-	5	1	8	
Model Rules	Killer Instinct (Crew only) • Lightning Reflexes (Crew only) • Elven Bolt Thrower • Light Armour									

Options	May purchase Repeating Shot
----------------	-----------------------------

Magics

Model Rules

Armour Piercing (1):

Assassin Throwing Weapon:

Elven Bolt Thrower:

Hidden:

Killer Instinct:

Killer Instinct (Crew only):

Light Armour:

Lightning Reflexes:

Lightning Reflexes (Crew only):

Not A Leader:

Poisoned Attacks:

Repeater Crossbow:

Scout:

Shield:

Qr codes of your army

You can print this page to have all your army's units qrcode and cut them to stick them on your units, with them you can directly access to the unit's profil with your phone.

Assassin #1



Dread Legionnaires #1



Malus DarkBlade



Dread Reaper #1



Repeater Auxiliaries #1

