



VERMIN SWARM

LIST THE VERMIN SWARM - V1 #2 - 420 POINTS



350 pts (83.00%) 0 pts (0.00%) 70 pts (17.00%) 0 pts (0.00%) 0 pts (0.00%) 0 pts (0.00%)
Rare **Heroes** **Core** **Special** **Lords** **Mount**
 (25 Max) (50 Max) (25 Least) (50 Max) (50 Max) (0 NoLimit)

Core



FOOTPADS #1

Footpads x10 - Standard - Infantry - 20x20mm

70 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Footpads	6	3	3	3	3	1	4	1	6	Infantry
Model Rules	Safety in Numbers • Callous • Sling									

Rare



ABOMINATION #1

Abomination - Standard - Infantry - 20x20mm

210 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Abomination	*	3	1	6	5	6	4	*	8	Monster
Model Rules	Random Attacks (3D6) • Stubborn • Immune to Psychology • Regeneration (4+) • Safety in Numbers • Random Movement (3D6)									



DREAMMILL #1

Dreadmill - Standard - Infantry - 20x20mm

140 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Chariot	-	-	-	6	6	5	4	-	-	Chariot
Rakachit Technician (1)	-	3	3	3	-	-	4	1	7	
Mill Rats	*	3	-	3	-	-	4	*	-	
Model Rules	Volatile • Random Movement (3D6) • Impact Hits (+1) • Large Target • Immune to Psychology • Grinding attacks (D3) • Safety in Numbers • Electric Discharge • Innate Defence (4+)									
Model Rules (Mill Rats)	Random Attacks (2D6)									

Magics

Model Rules

Callous:

Electric Discharge:

Grinding attacks (D3):

Immune to Psychology:

Impact Hits (+1):

Innate Defence (4+):

Large Target:

Random Attacks (2D6):

Random Attacks (3D6):

Random Movement (3D6):

Regeneration (4+):

Safety in Numbers:

Sling:

Stubborn:

Volatile:

Qr codes of your army

You can print this page to have all your army's units qrcode and cut them to stick them on your units, with them you can directly access to the unit's profil with your phone.

Abomination #1



Dreadmill #1



Footpads #1

