



DAEMON LEGIONS

LIST DAEMON LEGIONS - V1 #5 - 5 634 POINTS



609 pts (11.00%) 1865 pts (33.00%) 0 pts (0.00%) 715 pts (13.00%) 2445 pts (43.00%) 140 pts (2.00%)

Rare (25 Max) **Special** (50 Max) **Lords** (50 Max) **Heroes** (50 Max) **Core** (25 Least) **Mount** (0 NoLimit)

Heroes



HARBINGER OF CHANGE #1

Harbinger of Change - Standard - Infantry - 20x20mm

240 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Harbinger of Change	4	3	4	3	3	2	3	2	8	Infantry
Chariot	-	-	-	4	4	4	-	-	-	Chariot
Sky Serpent (2)	1	3	-	4	-	-	4	3	7	
Model Rules	Otherworldly • Daemonic Instability • Daemon of Change • Firebolts									
Model Rules (Chariot)	Otherworldly • Daemonic Instability • Fly (9) • Searing Firestorm • Mount's Protection (6+)									
Model Rules (Chariot)	Otherworldly • Daemonic Instability • Fly (9) • Searing Firestorm • Mount's Protection (6+)									

Options	Level 2 (Wizard Apprentice) • Mount : Blazing Chariot
Magic items	Skull of Cacophrax (Heroe)
Magic	Level 1 Wizard Apprentice . Uses spells from the Path of Change or Alchemy



HARBINGER OF PESTILENCE #1

Harbinger of Pestilence - Standard - Infantry - 20x20mm

240 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Harbinger of Pestilence	4	5	5	5	5	2	4	3	8	Infantry
Pestilent Palanquin	4	3	3	3	3	3	3	6	7	Infantry
Model Rules	Otherworldly • Daemonic Instability • Daemon of Pestilence									
Model Rules (Pestilent Palanquin)	Poisoned Attacks • Otherworldly • Mount's Protection (6+)									
Model Rules (Pestilent Palanquin)	Poisoned Attacks • Otherworldly • Mount's Protection (6+)									

Options	Supreme Aspect: Bloated Putrefaction • Halberd • Mount : Pestilent Palanquin
Magic items	Nauseating Aura - Mark of Pestilence only



HARBINGER OF PESTILENCE - BSB

Harbinger of Pestilence - BSB - Standard - Infantry - 20x20mm

235 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Harbinger of Pestilence	4	5	5	5	5	2	4	3	8	Infantry
Model Rules	Otherworldly • Daemonic Instability • Daemon of Pestilence									

Options	Level 2 (Wizard Apprentice)
Magic items	Mortal Blade (Heroes) • Token of Pestilence (Pestilence only)

Core



TALLYMEN #2

Tallymen x10 - Standard - Infantry - 20x20mm

1 030 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Tallyman	4	3	3	4	4	1	2	1	7	Infantry
Champion	4	4	4	4	4	1	2	2	7	
Model Rules	Poisoned Attacks • Otherworldly • Daemonic Instability • Daemon of Pestilence									

Options	Champion • Musician • Standard Bearer
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TALLYMEN #1

Tallymen x30 - Standard - Infantry - 20x20mm

1 415 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Tallyman	4	3	3	4	4	1	2	1	7	Infantry
Champion	4	4	4	4	4	1	2	2	7	
Model Rules	Poisoned Attacks • Otherworldly • Daemonic Instability • Daemon of Pestilence									

Options	Parry • If General has the same Daemonic Mark, may take Contamination • Champion • Musician • Standard Bearer
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Magic banners	Banner of Speed (Banner Enchantment)
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Special



CLAWED FIENDS #1

Clawed Fiends x2 - Standard - Infantry - 20x20mm

210 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Clawed Fiend	10	5	-	4	4	3	5	3	7	Monstrous Beast
Model Rules	Fear • Otherworldly • Daemonic Instability • Daemon of Lust									

Options	Paired Weapons
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CRUSHER CAVALRY #1

Crusher Cavalry x5 - Standard - Infantry - 20x20mm

635 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Rider	5	5	2	4	3	1	4	2	7	Monstrous Cavalry
Champion	5	6	3	4	3	1	4	3	7	
Crusher	7	5	-	5	4	3	2	3	7	
Model Rules	Fear • Otherworldly • Daemonic Instability • Magic Resistance (1) • Daemon of Wrath • Mount's Protection (6+) • Innate Defence (6+)									
Model Rules (Rider)	Blood Swords									

Options	Champion • Musician • Standard Bearer
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Magic banners	Gleaming Icon (Banner Enchantment)
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FURIES #1

Furies x5 - Standard - Infantry - 20x20mm

360 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Fury	4	3	-	4	3	1	4	1	7	Infantry
Model Rules	Daemon of True Chaos • Otherworldly • Daemonic Instability • Skirmishers • Fly (10)									

Options	with Mark of Pestilence
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FURIES #2

Furies x5 - Standard - Infantry - 20x20mm

360 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Fury	4	3	-	4	3	1	4	1	7	Infantry
Model Rules	Daemon of True Chaos • Otherworldly • Daemonic Instability • Skirmishers • Fly (10)									

Options	with Mark of Pestilence
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PESTILENT BEASTS #1

Pestilent Beasts x5 - Standard - Infantry - 20x20mm

300 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Pestilent Beast	6	3	-	4	5	3	2	4	7	Monstrous Beast
Model Rules	Trail of Mucus • Fear • Otherworldly • Daemonic Instability • Regeneration (4+) • Daemon of Pestilence									

Rare



BLIGHT FLIES #1

Blight Flies x4 - Standard - Infantry - 20x20mm

609 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Rider	4	3	4	4	4	1	2	1	7	Monstrous Cavalry
Champion	4	4	5	4	4	1	2	1	7	
Blight Fly	1	4	-	5	5	3	2	3	-	
Model Rules	Fear • Otherworldly • Daemonic Instability • Fly (6) • Daemon of Pestilence • Mount's Protection (6+)									

Options	Champion • Musician • Standard Bearer
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Magics

Magic items

Mortal Blade (Heroes):

Nauseating Aura - Mark of Pestilence only:

Skull of Cacophrax (Heroe):

Token of Pestilence (Pestilence only):

Magic banners

Banner of Speed:

Gleaming Icon:

Model Rules

Blood Swords:

Daemon of Change:

Daemon of Lust:

Daemon of Pestilence:

Daemon of True Chaos:

Daemon of Wrath:

Daemonic Instability:

Fear:

Firebolts:

Fly (10):

Fly (6):

Innate Defence (6+):

Magic Resistance (1):

Mount's Protection (6+):

Otherworldly:

Poisoned Attacks:

Regeneration (4+):

Skirmishers:

Trail of Mucus:

Qr codes of your army

You can print this page to have all your army's units qrcode and cut them to stick them on your units, with them you can directly access to the unit's profil with your phone.

Blight Flies #1



Clawed Fiends #1



Crusher Cavalry #1



Furies #1



Furies #2



Harbinger of Change #1



Harbinger of Pestilence #1



Harbinger of Pestilence - BSB



Pestilent Beasts #1



Tallymen #2



Tallymen #1