



HIGHBORN ELVES

CALEDOR ARMAS COMBINADAS - 6 190 POINTS



285 pts (5.00%) 2909 pts (47.00%) 590 pts (10.00%) 800 pts (13.00%) 1606 pts (26.00%) 0 pts (0.00%)

Lords (50 Max) **Core** (25 Least) **Heroes** (50 Max) **Rare** (25 Max) **Special** (50 Max) **Mount** (0 NoLimit)

Lords



HIGH PRINCE #1

High Prince - Standard - Infantry - 20x20mm

285 POINTS



| Troops | M | WS | BS | S | T | W | I | A | Ld | Type |
|---|--|----|----|---|---|---|---|---|----|-----------|
| High Prince | 5 | 7 | 7 | 4 | 3 | 3 | 8 | 4 | 10 | Infantry |
| Bonus Prince of Ryma | - | - | - | - | - | - | - | - | - | |
| Elven Horse | 9 | 3 | 0 | 3 | 3 | 1 | 4 | 1 | 3 | War Beast |
| Model Rules | Martial Discipline • Lightning Reflexes • Light Armour | | | | | | | | | |
| Model Rules (Bonus Prince of Ryma) | Devastating Charge | | | | | | | | | |
| Model Rules (Elven Horse) | Mount's Protection (6+) | | | | | | | | | |
| Model Rules (Elven Horse) | Mount's Protection (6+) | | | | | | | | | |

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| Options | Dragonforged Armour • Shield • Prince of Ryma • Mount : Elven Horse |
| Magic items | Blade of Strife • Daemon Hunter's Helm (Lord) • Potion of Strength |

Heroes



COMMANDER - BSB

Commander - BSB - Standard - Infantry - 20x20mm

228 POINTS



| Troops | M | WS | BS | S | T | W | I | A | Ld | Type |
|-------------------------------|--|----|----|---|---|---|---|---|----|----------|
| Commander | 5 | 6 | 6 | 4 | 3 | 2 | 7 | 3 | 9 | Infantry |
| Bonus Master of Canreig Tower | - | - | - | - | - | - | - | - | - | |
| Model Rules | Lightning Reflexes • Martial Discipline • Light Armour | | | | | | | | | |

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| Options | Master of Canreig Tower • Great Weapon |
| Magic items | Mithril Mail - models on foot only (Heroes) • Book of Meladys (Heroe) |
| Notes | Vida + Bestias |



MAGE #1

Mage - Standard - Infantry - 20x20mm

362 POINTS



| Troops | M | WS | BS | S | T | W | I | A | Ld | Type |
|-----------------------------------|---|----|----|---|---|---|---|---|----|----------|
| Mage | 5 | 4 | 4 | 3 | 3 | 2 | 5 | 1 | 8 | Infantry |
| Young Dragon | 6 | 5 | 1 | 5 | 5 | 4 | 3 | 4 | 9 | Monster |
| Model Rules | Lightning Reflexes • Martial Discipline • Master of Balance | | | | | | | | | |
| Model Rules (Young Dragon) | Stomp (1D3) • Fear • Large Target • Breath Weapon (Strength 4, Flaming Attacks) • Fly (7) • Mount's Protection (6+) | | | | | | | | | |
| Model Rules (Young Dragon) | Stomp (1D3) • Fear • Large Target • Breath Weapon (Strength 4, Flaming Attacks) • Fly (7) • Mount's Protection (6+) | | | | | | | | | |

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| Options | Level 2 (Wizard Apprentice) • Order of the Fiery Heart • Mount : Young Dragon • Dragonforged Armour |
| Magic items | Hardened Shield • Dusk Stone • Sceptre of Power (Heroes) |

Core



CITIZEN ARCHERS #1

Citizen Archers x20 - Standard - Infantry - 20x20mm

1 010 POINTS



| Troops | M | WS | BS | S | T | W | I | A | Ld | Type |
|--------------------|--|----|----|---|---|---|---|---|----|----------|
| Citizen Archer | 5 | 4 | 4 | 3 | 3 | 1 | 5 | 1 | 8 | Infantry |
| Model Rules | Lightning Reflexes • Martial Discipline • Light Armour • Longbow | | | | | | | | | |

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| Options | Musician • Standard Bearer |
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CITIZEN SPEARS #1

Citizen Spears x29 - Standard - Infantry - 20x20mm

1 814 POINTS



| Troops | M | WS | BS | S | T | W | I | A | Ld | Type |
|--------------------|--|----|----|---|---|---|---|---|----|----------|
| Citizen Spear | 5 | 4 | 4 | 3 | 3 | 1 | 5 | 1 | 8 | Infantry |
| Champion | 5 | 5 | 5 | 3 | 3 | 1 | 5 | 2 | 8 | |
| Model Rules | Lightning Reflexes • Fight in Extra Rank • Martial Discipline • Light Armour • Shields • Spear | | | | | | | | | |

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| Options | May take Heavy Armour • Champion • Musician • Standard Bearer |
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| Magic banners | Banner of Discipline (Banner Enchantment) |
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ELEIN REAVERS #1

Elein Reavers x5 - Standard - Infantry - 20x20mm

85 POINTS



| Troops | M | WS | BS | S | T | W | I | A | Ld | Type |
|--------------------|---|----|----|---|---|---|---|---|----|---------|
| Rider | 5 | 4 | 4 | 3 | 3 | 1 | 5 | 1 | 8 | Cavalry |
| Elven Horse | 9 | 3 | - | 3 | 3 | 1 | 4 | 1 | 3 | |
| Model Rules | Fast Cavalry • Lightning Reflexes • Martial Discipline • Mount's Protection (6+) • Light Armour • Light Lance | | | | | | | | | |

Special



KNIGHTS OF RYMA #1

Knights of Ryma x6 - Standard - Infantry - 20x20mm

792 POINTS



| Troops | M | WS | BS | S | T | W | I | A | Ld | Type |
|--------------------|---|----|----|---|---|---|---|---|----|---------|
| Knight | 5 | 5 | 4 | 4 | 3 | 1 | 6 | 1 | 9 | Cavalry |
| Champion | 5 | 6 | 5 | 4 | 3 | 1 | 6 | 2 | 9 | |
| Elven Horse | 9 | 3 | - | 3 | 3 | 1 | 4 | 1 | 3 | |
| Model Rules | Lightning Reflexes • Martial Discipline • Dragonforged Armour • Shields • Lance • Mount's Protection (5+) | | | | | | | | | |

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|----------------|--|
| Options | May take Devastating Charge • Champion • Standard Bearer |
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| Magic items | Screaming Swords |
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| Magic banners | War Banner of Ryma (Banner Enchantment) |
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KNIGHTS OF RYMA #2

Knights of Ryma x7 - Standard - Infantry - 20x20mm

814 POINTS



| Troops | M | WS | BS | S | T | W | I | A | Ld | Type |
|--------------------|---|----|----|---|---|---|---|---|----|---------|
| Knight | 5 | 5 | 4 | 4 | 3 | 1 | 6 | 1 | 9 | Cavalry |
| Elven Horse | 9 | 3 | - | 3 | 3 | 1 | 4 | 1 | 3 | |
| Model Rules | Lightning Reflexes • Martial Discipline • Dragonforged Armour • Shields • Lance • Mount's Protection (5+) | | | | | | | | | |

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| Options | May take Devastating Charge • Standard Bearer |
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| Magic banners | Stalker's Standard (Banner Enchantment) |
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Rare



FROST PHOENIX #1

Frost Phoenix - Standard - Infantry - 20x20mm

200 POINTS



| Troops | M | WS | BS | S | T | W | I | A | Ld | Type |
|--------------------|---|----|----|---|---|---|---|---|----|---------|
| Frost Phoenix | 2 | 5 | 0 | 5 | 5 | 5 | 3 | 5 | 8 | Monster |
| Model Rules | Chill Aura • Magical Attacks • Fly (8) • Ward Save (5+) • Innate Defence (5+) | | | | | | | | | |



GIANT EAGLE #1

Giant Eagle - Standard - Infantry - 20x20mm

50 POINTS



| Troops | M | WS | BS | S | T | W | I | A | Ld | Type |
|--------------------|---------|----|----|---|---|---|---|---|----|-----------------|
| Giant Eagle | 2 | 5 | 0 | 4 | 4 | 3 | 4 | 2 | 8 | Monstrous Beast |
| Model Rules | Fly (9) | | | | | | | | | |



GIANT EAGLE #2

Giant Eagle - Standard - Infantry - 20x20mm

50 POINTS



| Troops | M | WS | BS | S | T | W | I | A | Ld | Type |
|--------------------|---------|----|----|---|---|---|---|---|----|-----------------|
| Giant Eagle | 2 | 5 | 0 | 4 | 4 | 3 | 4 | 2 | 8 | Monstrous Beast |
| Model Rules | Fly (9) | | | | | | | | | |



GREY WATCHERS #1

Grey Watchers x10 - Standard - Infantry - 20x20mm

500 POINTS



| Troops | M | WS | BS | S | T | W | I | A | Ld | Type |
|--------------------|--|----|----|---|---|---|---|---|----|------|
| Grey Watcher | 5 | 5 | 5 | 3 | 3 | 1 | 5 | 1 | 8 | |
| Model Rules | Skirmishers • Lightning Reflexes • Scout • Martial Discipline • Bitter Arrows • Light Armour • Bow | | | | | | | | | |

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| Options | May take a Longbow |
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Magics

Magic items

Blade of Strife:

Book of Meladys (Heroe):

Daemon Hunter's Helm (Lord):

Dusk Stone:

Hardened Shield:

Mithril Mail - models on foot only (Heroes):

Potion of Strength:

Sceptre of Power (Heroes):

Screaming Swords:

Magic banners

Banner of Discipline:

Stalker's Standard:

War Banner of Ryma:

Model Rules

Bitter Arrows:

Bow:

Chill Aura:

Devastating Charge:

Divine Attacks:

Dragonforged Armour:

Fast Cavalry:

Fight in Extra Rank:

Fly (8):

Fly (9):

Immune to Psychology:

Innate Defence (5+):

Lance:

Level 1 Wizard Apprentice:

Light Armour:

Light Lance:

Lightning Reflexes:

Lion's Fur:

Longbow:

Magic Resistance (1):

Magical Attacks:

Martial Discipline:

Master of Balance:

Mount's Protection (5+):

Mount's Protection (6+):

Multiple Shot (3):

Quick to Fire:

Scout:

Shields:

Skirmishers:

Spear:

Steady Aim:

Sword Sworn:

Valiant:

Ward Save (4+):

Ward Save (5+):

Weapon Master:

Qr codes of your army

You can print this page to have all your army's units qrcode and cut them to stick them on your units, with them you can directly access to the unit's profil with your phone.

Citizen Archers #1



Citizen Spears #1



Commander - BSB



Elein Reavers #1



Frost Phoenix #1



Giant Eagle #1



Giant Eagle #2



Grey Watchers #1



High Prince #1



Knights of Ryma #1



Knights of Ryma #2



Mage #1

