



DREAD ELVES

LIST DREAD ELVES - V1 #3 - 4 415 POINTS



330 pts (7.00%) 2920 pts (66.00%) 0 pts (0.00%) 675 pts (15.00%) 490 pts (11.00%) 285 pts (6.00%)
Heroes **Core** **Special** **Rare** **Lords** **Mount**
(50 Max) (25 Least) (50 Max) (25 Max) (50 Max) (0 NoLimit)

Lords



DREAD PRINCE #1

Dread Prince - Standard - Infantry - 20x20mm

490 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Dread Prince	5	7	7	4	3	3	8	4	10	Infantry
Dragon	6	5	1	6	6	6	3	5	9	Monster
Model Rules	Lightning Reflexes • Killer Instinct • Light Armour									
Model Rules (Dragon)	Breath Weapon (Strength 4, Flaming Attacks) • Fly (7) • Innate defence (3+)									
Model Rules (Dragon)	Breath Weapon (Strength 4, Flaming Attacks) • Fly (7) • Innate defence (3+)									

Options	Beast Master • Mount : Dragon (One of a Kind) • Alpha Predator (Beast Master's mount only)
Magic items	Beastmaster's Lash (Lord)

Heroes



ORACLE #1

Oracle - Standard - Infantry - 20x20mm

130 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Oracle	5	4	4	3	3	2	5	1	8	Infantry
Model Rules	Lightning Reflexes • Killer Instinct • Master of the Dark Arts									

Options	Level 2 (Wizard Apprentice)
Magic items	Dispel Scroll
Magic	Level 1 Wizard Apprentice. Generate spells from any Path of Battle Magic or Path of Black Magic. If the Cult of Yema upgrade is chosen, only spells from the Path of Lust or Path of Black Magic may be generated.



ORACLE #2

Oracle - Standard - Infantry - 20x20mm

200 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Oracle	5	4	4	3	3	2	5	1	8	Infantry
Pegasus	7	4	-	4	4	3	4	2	6	Monstrous Beast
Model Rules	Lightning Reflexes • Killer Instinct • Master of the Dark Arts									
Model Rules (Pegasus)	Fly (8) • Mount's Protection (6+)									
Model Rules (Pegasus)	Fly (8) • Mount's Protection (6+)									

Options	Level 2 (Wizard Apprentice) • May join the Cult of Yema • Mount : Pegasus
Magic items	Midnight Cloak
Magic	Level 1 Wizard Apprentice. Generate spells from any Path of Battle Magic or Path of Black Magic. If the Cult of Yema upgrade is chosen, only spells from the Path of Lust or Path of Black Magic may be generated.

Core



CORSAIRS #1

Corsairs x15 - Standard - Infantry - 20x20mm

900 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Corsairs	5	4	4	3	3	1	5	1	8	Infantry
Model Rules	Lightning Reflexes • Killer Instinct • Light Armour • Innate Defence (5+)									

Options	May take Paired Weapons • Repeater Handbow • Musician • Standard Bearer
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CORSAIRS #2

Corsairs x15 - Standard - Infantry - 20x20mm

900 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Corsairs	5	4	4	3	3	1	5	1	8	Infantry
Model Rules	Lightning Reflexes • Killer Instinct • Light Armour • Innate Defence (5+)									

Options	May take Paired Weapons • Repeater Handbow • Musician • Standard Bearer
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REPEATER AUXILIARIES #1

Repeater Auxiliaries x10 - Standard - Infantry - 20x20mm

1 120 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Repeater Auxiliaries	5	4	4	3	3	1	5	1	8	Infantry
Model Rules	Lightning Reflexes • Killer Instinct • Light Armour • Repeater Crossbow									

Options	Musician • Standard Bearer
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Rare



DARK ACOLYTES #1

Dark Acolytes x5 - Standard - Infantry - 20x20mm

675 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Rider	5	4	4	4	3	1	5	2	8	Cavalry
Champion	5	5	5	4	3	2	5	3	8	Cavalry
Elven Horse	9	3	-	3	3	1	4	1	3	
Model Rules	Ward Save (4+) • Lightning Reflexes (Rider only) • Light Troops • Poisoned Attacks (Rider only) • Killer Instinct (Rider only)									

Options	Champion • May join the Cult of Yema
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Magics

Magic items

Beastmaster's Lash (Lord):

Dispel Scroll:

Midnight Cloak:

Model Rules

Innate Defence (5+):

Killer Instinct:

Killer Instinct (Rider only):

Light Armour:

Light Troops:

Lightning Reflexes:

Lightning Reflexes (Rider only):

Master of the Dark Arts:

Poisoned Attacks (Rider only):

Repeater Crossbow:

Ward Save (4+):

Qr codes of your army

You can print this page to have all your army's units qrcode and cut them to stick them on your units, with them you can directly access to the unit's profil with your phone.

Corsairs #1



Corsairs #2



Dark Acolytes #1



Dread Prince #1



Oracle #1



Oracle #2



Repeater Auxiliaries #1

