



HIGHBORN ELVES

LOTHERN - 3 830 POINTS



0 pts (0.00 %) 2976 pts (78.00 %) 280 pts (7.00 %) 130 pts (3.00 %) 444 pts (12.00 %) 0 pts (0.00 %)

Lords **Core** **Heroes** **Rare** **Special** **Mount**

(50 Max) (25 Least) (50 Max) (25 Max) (50 Max) (0 NoLimit)

Heroes



COMMANDER - BSB
Commander - BSB - Standard - Infantry - 20x20mm

145 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Commander	5	6	6	4	3	2	7	3	9	Infantry
Model Rules	Lightning Reflexes • Martial Discipline • Light Armour									

Options	Dragonforged Armour • Halberd
Magic items	Dragon Mantle - models on foot only
Magic banners	Banner of Courage (Banner Enchantment)



MAGE #1
Mage - Standard - Infantry - 20x20mm

135 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Mage	5	4	4	3	3	2	5	1	8	Infantry
Model Rules	Lightning Reflexes • Martial Discipline • Master of Balance									

Options	Level 2 (Wizard Apprentice)
Magic items	Tome of Arcane Lore (Heroes) • Talisman of Greater Shielding

Core



CITIZEN SPEARS #1
Citizen Spears x24 - Standard - Infantry - 20x20mm

1 686 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Citizen Spear	5	4	4	3	3	1	5	1	8	Infantry
Champion	5	5	5	3	3	1	5	2	8	
Model Rules	Lightning Reflexes • Fight in Extra Rank • Martial Discipline • Light Armour • Shields • Spear									

Options	Champion • Musician • Standard Bearer
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SEA GUARD #1
Sea Guard x15 - Standard - Infantry - 20x20mm

1 290 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Sea Guard	5	4	4	3	3	1	5	1	8	Infantry
Champion	5	5	5	3	3	1	5	2	8	
Model Rules	Lightning Reflexes • Fight in Extra Rank • Weapon Master • Martial Discipline • Steady Aim • Light Armour • Spear • Shield • Bow									

Options	Champion • Musician • Standard Bearer
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Special



SWORD MASTERS #1

Sword Masters x12 - Standard - Infantry - 20x20mm

444 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Sword Master	5	6	4	3	3	1	6	2	8	Infantry
Model Rules	Lightning Reflexes • Martial Discipline • Sword Sworn • Heavy Armour • Great Weapon									

Options	Musician
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Rare



GIANT EAGLE #1

Giant Eagle - Standard - Infantry - 20x20mm

50 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Giant Eagle	2	5	0	4	4	3	4	2	8	Monstrous Beast
Model Rules	Fly (9)									



SEA GUARD REAPER #1

Sea Guard Reaper - Standard - Infantry - 20x20mm

80 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Reaper	-	-	-	-	7	2	-	-	-	War Machine
Crew (2)	5	4	4	3	3	-	5	1	8	
Model Rules	Lightning Reflexes • Martial Discipline									

Options	May purchase Repeating Shot
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Magics

Magic items

Dragon Mantle - models on foot only:

Talisman of Greater Shielding:

Tome of Arcane Lore (Heroes):

Magic banners

Banner of Courage:

Model Rules

Bow:

Divine Attacks:

Fight in Extra Rank:

Fly (9):

Great Weapon:

Heavy Armour:

Immune to Psychology:

Level 1 Wizard Apprentice:

Light Armour:

Lightning Reflexes:

Lion's Fur:

Magic Resistance (1):

Martial Discipline:

Master of Balance:

Multiple Shot (3):

Quick to Fire:

Shield:

Shields:

Spear:

Steady Aim:

Sword Sworn:

Valiant:

Ward Save (4+):

Weapon Master:

Qr codes of your army

Your can print this page to have all your army's units qrcode and cut them to stick them on your units, with them you can directly access to the unit's profil with your phone.

Citizen Spears #1



Commander - BSB



Giant Eagle #1



Mage #1



Sea Guard #1



Sea Guard Reaper #1



Sword Masters #1

