



KINGDOM OF EQUITAIN

LIST KINGDOM OF EQUITAIN - V1 #2 - 4 165 POINTS



295 pts (7.00 %) 280 pts (7.00 %) 1370 pts (33.00 %) 1555 pts (37.00 %) 665 pts (16.00 %) 75 pts (2.00 %)

Heroes **Lords** **Core** **Special** **Rare** **Mount**
 (50 Max) (50 Max) (25 Least) (50 Max) (25 Max) (0 NoLimit)

Lords



DUKE #1

Duke - Standard - Infantry - 20x20mm

280 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Duke	4	6	3	4	4	3	6	4	9	Infantry
Barded Warhorse	8	3	-	3	3	1	3	1	5	War Beast
Model Rules	Lance Formation • The Blessing • Oath of Fealty • Jousting • Heavy Armour									
Model Rules (Barded Warhorse)	Trample • Monstrous Ranks • Mount's Protection (5+)									
Model Rules (Barded Warhorse)	Trample • Monstrous Ranks • Mount's Protection (5+)									

Options	Grail Oath • May take a Shield • Mount : Barded Warhorse • Might (Lord)
Magic items	Dragon Lance (Heroes) • Dragonscale Helm • Crystal Ball

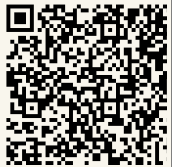
Heroes



DAMSEL #1

Damsel - Standard - Infantry - 20x20mm

145 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Damsel	4	3	3	3	3	2	3	1	7	Infantry
Barded Warhorse	8	3	-	3	3	1	3	1	5	War Beast
Model Rules	Insignificant • Lance Formation • The Blessing • Beloved									
Model Rules (Barded Warhorse)	Trample • Monstrous Ranks • Mount's Protection (5+)									
Model Rules (Barded Warhorse)	Trample • Monstrous Ranks • Mount's Protection (5+)									

Options	Level 2 (Wizard Apprentice) • Mount : Barded Warhorse
Magic items	Screaming Swords • Dispel Scroll
Magic	Level 1 Wizard Apprentice . Generate spells from the Paths of Wilderness, Nature, Heavens, Light and White Magic .



PALADIN - BSB

Paladin - BSB - Standard - Infantry - 20x20mm

150 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Paladin	4	5	3	4	4	2	5	3	8	Infantry
Barded Warhorse	8	3	-	3	3	1	3	1	5	War Beast
Model Rules	Lance Formation • The Blessing • Oath of Fealty • Jousting • Heavy Armour									
Model Rules (Barded Warhorse)	Trample • Monstrous Ranks • Mount's Protection (5+)									
Model Rules (Barded Warhorse)	Trample • Monstrous Ranks • Mount's Protection (5+)									

Options	Mount : Barded Warhorse
Magic items	Hardened Shield • Dusk Stone
Magic banners	War Standard (Banner Enchantment)

Core



KNIGHTS ASPIRANT #1

Knights Aspirant x10 - Standard - Infantry - 20x20mm

635 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Knight	4	3	3	3	3	1	3	1	7	Cavalry
Champion	4	4	4	3	3	1	3	2	7	Cavalry
Warhorse	8	3	-	3	3	1	3	1	5	
Model Rules	Light Armour • Lance • Mount's Protection (5+) • Shield									
Model Rules (Knight)	Lance Formation • The Blessing									
Model Rules (Warhorse)	Thunderous Charge									

Options	May be given Heavy Armour • Champion • Musician • Standard Bearer
Magic banners	Gleaming Icon (Banner Enchantment)



KNIGHTS OF THE REALM #1

Knights of the Realm x10 - Standard - Infantry - 20x20mm

735 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Knight	4	4	3	4	3	1	3	1	8	Cavalry
Champion	4	5	4	4	3	1	3	2	8	
Warhorse	8	3	-	3	3	1	3	1	5	
Model Rules	Heavy Armour • Lance • Mount's Protection (5+) • Shield									
Model Rules (Knight)	Lance Formation • The Blessing • Oath of Fealty									
Model Rules (Warhorse)	Thunderous Charge									

Options	Champion • Musician • Standard Bearer
Magic banners	Banner of Discipline (Banner Enchantment)

Special



KNIGHTS FORLORN #1

Knights Forlorn x15 - Standard - Infantry - 20x20mm

985 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Knight Forlorn	4	4	3	4	3	1	3	1	8	Infantry
Champion	4	5	4	4	3	1	3	2	8	
Bonus Hedge Knight	-	-	-	-	-	-	-	-	-	
Model Rules	Forlorn Oath • The Blessing • Oath of Fealty • Heavy Armour • Shield									
Model Rules (Bonus Hedge Knight)	Vanguard • Scout • Strider (Forests)									

Options	May become Hedge Knights (max 20 models) • Champion • Musician • Standard Bearer
Magic banners	Icon of the Relentless Company (Banner Enchantment)



YEOMAN OUTRIDERS #1

Yeoman Outriders x5 - Standard - Infantry - 20x20mm

285 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Rider	4	3	3	3	3	1	3	1	6	Cavalry
Horse	8	3	-	3	3	1	3	1	5	
Model Rules	Fast Cavalry • Insignificant • Serf • Mount's Protection (6+) • Light Lance • Bow									

Options	Throwing Weapon • Musician
----------------	----------------------------



YEOMAN OUTRIDERS #2

Yeoman Outriders x5 - Standard - Infantry - 20x20mm

285 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Rider	4	3	3	3	3	1	3	1	6	Cavalry
Horse	8	3	-	3	3	1	3	1	5	
Model Rules	Fast Cavalry • Insignificant • Serf • Mount's Protection (6+) • Light Lance • Bow									

Options	Throwing Weapon • Musician
----------------	----------------------------

Rare



KNIGHTS OF THE GRAIL #1

Knights of the Grail x8 - Standard - Infantry - 20x20mm

535 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Knight	4	5	3	4	4	1	5	2	9	Cavalry
Champion	4	6	4	4	4	1	5	3	9	
Warhorse	8	3	-	3	3	1	3	1	5	
Model Rules	Grail Oath (Knight's only) • Pure of Heart • Monstrous Support • Mount's Protection (6+) • Barding • Heavy Armour • Lance • Shield									
Model Rules (Knight)	Lance Formation • Oath of Fealty • Jousting									
Model Rules (Warhorse)	Thunderous Charge									

Options	Champion • Musician • Standard Bearer
Magic banners	The Oriflamme (Banner Enchantment)



TREBUCHET #1

Trebuchet - Standard - Infantry - 20x20mm

130 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Siege War Machine	-	-	-	-	7	3	-	-	-	War Machine
Apprentice (3)	-	2	3	3	3	-	3	1	6	
Model Rules	Insignificant • Serf									

Magics

Magic items

Crystal Ball:

Dispel Scroll:

Dragon Lance (Heroes):

Dragonscale Helm:

Dusk Stone:

Hardened Shield:

Screaming Swords:

Magic banners

Banner of Discipline:

Gleaming Icon:

Icon of the Relentless Company:

The Oriflamme:

Model Rules

Barding:

Beloved:

Bow:

Fast Cavalry:

Forlorn Oath:

Grail Oath (Knight's only):

Heavy Armour:

Insignificant:

Jousting:

Lance:

Lance Formation:

Light Armour:

Light Lance:

Monstrous Support:

Mount's Protection (5+):

Mount's Protection (6+):

Oath of Fealty:

Pure of Heart:

Scout:

Serf:

Shield:

Strider (Forests):

The Blessing:

Thunderous Charge:

Vanguard:

Qr codes of your army

You can print this page to have all your army's units qrcode and cut them to stick them on your units, with them you can directly access to the unit's profil with your phone.

Damsel #1



Duke #1



Knights Aspirant #1



Knights Forlorn #1



Knights of the Grail #1



Knights of the Realm #1



Paladin - BSB



Trebuchet #1



Yeoman Outriders #1



Yeoman Outriders #2