

## Orks Und Goblins

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## Guile And Fury

7+ 24" Letzter Zug

Cannot be cast by Goblin Witches. The target gains +1 to hit, and its Charge Range, Flee Distance, Pursuit Distance, and Overrun Distance are increased by 2", up to +2".

Guile and Fury

7+ 24" Letzter Zug

Cannot be cast by Orc Shamans. The target suffers –1 to hit, and its Charge Range, Flee Distance, Pursuit Distance, and Overrun Distance are reduced by 2'', up to -2''.

