Okkultismus	Okkultismus	Okkultismus	Okkultismus
1 Pentagramm der Schmerzen	2 Hand des Ruhms	3 Innere Fäulnis	4 Atem der Versetzung
5+[6+]    Conting the state of	Caster [12"] 6+ [8+] [Augment], Letzter Zug Focused	6+ 18" Permanent	Caster [12"] 6+ [9+] [Augment], Letzter Zug Focused
The target suffers D6 hits with Strength 4, Armour Penetration 1, and Magical Attacks. [The Caster's unit is unaffected.] {If one or more unsaved wounds are caused with this spell, the Caster Recovers 1 Health Point.}	[This spellmay only target Characters, Champions, and single model units.] The target {and all models in its unit} gain Aegis (6+) and Aegis (+1, max 3+).	The target suffers -1 Offensive Skill and -1 Defensive Skill. {The Caster gains +1 Offensive Skill and +1 Defensive Skill.}	The target gains Breath Attack (Magical Attacks, Toxic Attacks).  [This spell may only target Characters, Champions, and single model units.]  {If the Breath Attack is used as a Shooting Attack, its range is increased to 18".}
Okkultiemus	Okkultiemus		

## Okkultismus

## Zeichen des Verderbens 24" 9+ Hex, Damage, Sofortig

Direct

The target suffers 1 hit with Strength 10,
Armour Penetration 10, Multiple Wounds
(D3), and Magical Attacks.
{If the target is within 12" of the Caster, the
spell targets a single Character or Champion
joined to the target unit.}

## **Okkultismus**

6 Grabesruf

12"
11+ Hex, Damage, Sofortig
Direct

The target suffers 2D6 hits with Strength 5, Armour penetration 2, and Magical Attacks. {The hits gain +1 Strength and +1 Armour Penetration.}

