



1. Apprentice Spell

Atem der Versetzung

CV	Type	Duration
[color=#ff0000]6+[/color]	[Augment] Focused Range	One Turn
[color=#0000ff][9+][[/color]	[color=#ff0000]Caster[/color]	
	[color=#0000ff][12"[/color]	

Effect



2. Adept Spell

Hand des Ruhms

CV	Type	Duration
[color=#ff0000]6+[/color]	[Augment] Focused Range	One Turn
[color=#0000ff][8+][[/color]	[color=#ff0000]Caster[/color]	
	[color=#0000ff][12"[/color]	

Effect



3. Adept Spell

Innere Fäulnis

CV	Type	Duration
6+	Hex Range 24"	Permanent

Effect

The target suffers -1 Offensive Skill and -1 Defensive Skill.
span style="color: #006000;">{The Caster gains +1 Offensive Skill and +1 Defensive Skill.}/span>



4. Adept Spell

Pentagramm der Schmerzen

CV	Type	Duration
[color=#ff0000]5+[/color]	[Hex] Direct	Instant
[color=#0000ff][6+][[/color]	[Universal] Damage Range	
	[color=#ff0000]24"[/color]	
	[color=#0000ff][12" Aura[/color]	

Effect



5. Master Spell

Zeichen des Verderbens

CV	Type	Duration
9+	Hex Damage Direct Range 24"	Instant

Effect

The target suffers 1 hit with Strength 10, Armour Penetration 10, Multiple Wounds (D3), and Magical Attacks.
span style="color: #006000;">{If the target is within 12" of the Caster, the spell targets a single Character or Champion joined to the target unit.}/span>



6. Master Spell

Grabesruf

CV	Type	Duration
11+	Hex Damage Direct Range 12"	Instant

Effect

The target suffers 2D6 hits with Strength 5, Armour penetration 2, and Magical Attacks.
span style="color: #006000;">{The hits gain +1 Strength and +1 Armour Penetration.}/span>



THE IX AGE
FANTASY BATTLES

CROWN OF THE
WIZARD KING SPELL



THE IX AGE
FANTASY BATTLES

CROWN OF THE
WIZARD KING SPELL



THE IX AGE
FANTASY BATTLES

CROWN OF THE
WIZARD KING SPELL



THE IX AGE
FANTASY BATTLES

CROWN OF THE
WIZARD KING SPELL



THE IX AGE
FANTASY BATTLES

CROWN OF THE
WIZARD KING SPELL



THE IX AGE
FANTASY BATTLES

CROWN OF THE
WIZARD KING SPELL

The target gains Breath Attack (Magical Attacks, Toxic Attacks).

>[This spell may only target Characters, Champions, and single model units.]/span>

{If the Breath Attack is used as a Shooting Attack, its range is increased to 18⌘.}

The target <<, all models in its unit>> gain Aegis (6+) and Aegis (+1, max 3+).

>{This spell may only target Characters, Champions, and single model units.}/span>

The target suffers D6 hits with Strength 4, Armour Penetration 1, and Magical Attacks.

>[The Caster's unit is unaffected.]/span>

>{If one or more unsaved wounds are caused with this spell, the Caster Recovers 1 Health Point.}/span>