



1. *Apprentice Spell*

Whispers of the Veil

CV	Type	Duration
8	Hex Replicable Range 18	One Turn

Effect

The target suffers 1~Res.

No model can be affected by more than one instance of this spell simultaneously.



2. *Adept Spell*

Danse Macabre

CV	Type	Duration
5	Augment Range 18	One Turn

Effect

The target gains Ghost Step. In addition, it may immediately perform a \textbf{Magical Move} (#1)} (4).



3. *Adept Spell*

Chorus of the Damned

CV	Type	Duration
8	Augment Range 18	One Turn

Effect

The target gains Dis\~trac\~ting (1).



4. *Adept Spell*

Touch of the Reaper

CV	Type	Duration
8	Hex Missile Damage Range 24	Instant

Effect

Select one or two models in the target unit. Each selected model suffers a single hit that wounds automatically, with AP~10 and Magical Attacks.



5. *Master Spell*

Spectral Blades

CV	Type	Duration
10	Augment Range 18	One Turn

Effect

The target gains Dying Blow, and its Standard Melee Attacks always have at least AP~4, and gain Magical Attacks.



6. *Master Spell*

Soul Blight

CV	Type	Duration
11	Hex Missile Damage Range 24	Instant

Effect

The target suffer #1D3 (2)+1~hits with Str~9, AP~10, Magical Attacks, Psychic Attacks.



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FANTASY BATTLES

CROWN OF THE
WIZARD KING SPELL



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