## Guile and Fury

| *CV* | *Type* | *Duration* |
|---|---|---|
| 8 | Range 24 | One Turn |

*Effect*

Can be cast in one of two versions:  Augment: cannot be cast by a Goblin.  The target gains +1~to hit, and its Charge Range, Flee Distance, and Pursuit Distance are increased by~1.

Hex: cannot be cast by an Orc. The target suffers 1~to hit, and its Charge Range, Flee Distance, and Pursuit Distance are reduced by~1.

THE IX AGE
FANTASY BATTLES
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