## Favour of Meladys

| *CV* | *Type* | *Duration* |
|---|---|---|
| 10 | Caster<br>Range 0 | One Turn |

*Effect*

THE IX AGE
FANTASY BATTLES
CROWN OF THE
WIZARD KING SPELL

{\baselineskip=1pt{
The target gains two Protection Tokens, which are removed when the spell ends.
When a friendly unit within~18 of the target suffers a wound, after Armour Saves have been taken, but before any Special Saves are taken, the target may discard a Protection Token and ignore the wound applying the following rules:
itemize[leftmargin=*]
\item Rank-and-File models of Height~1 ignore up to two wounds per token (provided they are suffered simultaneously).
\item Characters, and models of Height~4 or~5, can each only ignore a single wound per phase.
\item Wounds from attacks with Multiple Wounds are not ignored: they inflict one less wound instead.
itemize
}\par}