

Hereditary Spell Karma <table><tr><th>CV</th><th>Type</th><th>Duration</th></tr><tr><td>-</td><td>Range</td><td>Inst.</td></tr></table> Effect Once per casting attempt, a Guru using this Lore may change a result of 1 on a dice roll to a 6. However, the next time he rolls a 6 when casting a spell, this roll must be substituted for a 1 instead.	CV	Type	Duration	-	Range	Inst.	Hereditary Spell Tantra <table><tr><th>CV</th><th>Type</th><th>Duration</th></tr><tr><td>5+/10+</td><td>Range 24"/12"</td><td>Inst.</td></tr></table> Effect The target unit gains Always Strike First until the start of the caster's next Magic phase. Boosted version affects all friendly units within range.	CV	Type	Duration	5+/10+	Range 24"/12"	Inst.	Hereditary Spell Creation of Brahmira <table><tr><th>CV</th><th>Type</th><th>Duration</th></tr><tr><td>6+/12+</td><td>Range 24"/12"</td><td>Inst.</td></tr></table> Effect The target unit gains +1 to their S and Magical Attacks until the start of the caster's next Magic phase. Boosted version affects all friendly units within range.	CV	Type	Duration	6+/12+	Range 24"/12"	Inst.	Hereditary Spell Ganeshan's Blessing of Fortune <table><tr><th>CV</th><th>Type</th><th>Duration</th></tr><tr><td>6+/12+</td><td>Range 24"/12"</td><td>Inst.</td></tr></table> Effect The target unit may re-roll D3 dice that directly affects them until the start of the caster's next Magic phase. Boosted version affects all friendly units within range.	CV	Type	Duration	6+/12+	Range 24"/12"	Inst.
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Hereditary Spell Sacred Shield of Vaishna <table><tr><th>CV</th><th>Type</th><th>Duration</th></tr><tr><td>9+/18+</td><td>Range 24"/12"</td><td>Inst.</td></tr></table> Effect The target unit gains Ward save (5+) until the start of the caster's next Magic phase. Boosted version affects all friendly units within range.	CV	Type	Duration	9+/18+	Range 24"/12"	Inst.	Hereditary Spell Bolts of Cindra <table><tr><th>CV</th><th>Type</th><th>Duration</th></tr><tr><td>9+/16+</td><td>Range 18"/18"</td><td>Inst.</td></tr></table> Effect Roll a D3/D6; this is the number of bolts summoned. Place this number of small templates anywhere within 24" of the Guru (but at least 1" apart). Each template will scatter D6+2". Any model touched by the template takes a S 4 hit, while any model under the hole takes a S 10 hit with Multiple Wounds (D3).	CV	Type	Duration	9+/16+	Range 18"/18"	Inst.	Hereditary Spell Invocation of Shaiva <table><tr><th>CV</th><th>Type</th><th>Duration</th></tr><tr><td>18+/21+</td><td>Range 18"/36"</td><td>Inst.</td></tr></table> Effect The target unit will Wound on a 2+ with Ignores Armour Saves until the start of the caster's next Magic phase.	CV	Type	Duration	18+/21+	Range 18"/36"	Inst.	Hereditary Spell Curse of Kali-ma <table><tr><th>CV</th><th>Type</th><th>Duration</th></tr><tr><td>10+/13+</td><td>Range 12"/24"</td><td>Inst.</td></tr></table> Effect One chosen enemy model must take a LD test. If failed, the model suffers D6 Wounds, with no saves of any kind allowed.	CV	Type	Duration	10+/13+	Range 12"/24"	Inst.
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