Dogs of War	Dogs of War	Dogs of War	Dogs of War
Flight of Zimmeran	Fires of U'zhul	Dread of Aramar	Luck of Shemtek
ls cast on the wizard itself. They immediately make a move using Fly (10) as if it were the Remaining Moves sub-phase.	4+/7+ 18"/36" Instantáneo Causes D6 S 4 hits with Flaming Attacks.	5+/8+ 18"/36" Instantáneo The target must immediately take a Panic test.	6+/12+ 24"/12" Instantáneo Until the start of the caster's next Magic phase, the target unit re-rolls all To Hit, To Wound and armour save rolls of 1. Boosted version affects all friendly units within range.

Dogs of War		Dogs of War	
Silver Arrows of Arha		Sword of Rezhebel	
6+/9+ 24"/24"	Instantáneo	3+ Instantán	eo
Causes 2D6/3D6	S 3 hits.	Remains in Play. Is cast on the Wizard it The sword gives the wizard +1 To Hit, + +1 A and Flaming Attacks and Magic Attacks to their close combat attacks	2 S, al

MARHAMMER BATTLE

MARHAMMER BATTLE MARHAMMER BATTLE MARHAMMER BATTLE

MARHAMMER BATTLE MARHAMMER BATTLE