



Hereditary Spell

Astral Union

<i>CV</i>	<i>Type</i>	<i>Duration</i>
9+	Augment Range 12"	One Turn

Effect

The target must reroll natural '1's to hit (for both Melee and Shooting Attacks), as long as there is another friendly unit within 6" of it (when performing the attack).

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THE IX AGE
FANTASY BATTLES