



Alquimia

1 Latigazo de Mercurio

24"
7+ Maldición, Instantáneo
Proyectil, Daño

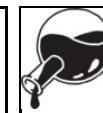
The target suffers D3+1 hits with Flaming Attacks, Magical Attacks, and Armour Penetration 10. These hits always wound on a roll equal to or greater than "7 minus the target's Armour". An unmodified '6' always wounds and an unmodified '1' always fails to wound.



Alquimia

2 Palabra de Hierro
5+ [9+] 18" Potenciación Dura un Turno

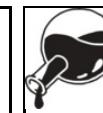
El objetivo obtiene:
- Salvación por Armadura (+1).
[Salvación por Armadura (+2)].



Alquimia

3 Gloria de Oro
8+ 18" Potenciación Dura un Turno

The target gains +1 Armour Penetration, Flaming Attacks and Magical Attacks.



Alquimia

4 Silver Spike
<18"> {36"}
<6+> {9+} Maldición, Instantáneo
Proyectil, Daño

The target suffers 1 hit with Strength 4 [6], Armour Penetration 10, **Magical Attacks**, **[Multiple Wounds (D3)]**, and **Area Attack (1x5)**.



Alquimia

5 Corrupción del Estaño
8+ 36" Maldición Permanente

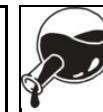
El objetivo sufre:
- Salvación por Armadura (-1).



Alquimia

6 Molter Copper
24"
7+ Maldición, Instantáneo
Proyectil, Daño

The target suffers D3+4 hits with Strength X, Armour Penetration 4, Flaming Attacks, and Magical Attacks, where X is equal to the target's Armour.



Alquimia

A Fuego Alquímico
18" Maldición Dura un Turno

El objetivo obtiene Inflamable contra Ataques de Combate y Hechizos.

CROWN OF THE
WIZARD KING SPELL



THE IX AGE
FANTASY BATTLES

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