1. Apprentice Spell

Visión Alterada Cosmos

CV	*Type*	*Duration*
5+	Poten. Range 24"	Un Turno

Effect

The target gains **+1** Offensive Skill and **+1** Defensive Skill, and has its weapons' Aim **improved** by 1.

1. Apprentice Spell

Visión Alterada Chaos

CV	*Type*	*Duration*
5+	Maldición Range 24"	Un Turno

Effect

The target suffers **-1** Offensive Skill and **-1** Defensive Skill, and has its weapons' Aim **worsened** by 1.

2. Adept Spell

Tocar el Corazón Cosmos

CV	*Type*	*Duration*
5+	Poten. Range 24"	Un Turno

Effect

Rolls for Charge Range, Flee Distance, Pursuit Distance, and Overrun Distance of units with at least one model affected by the spell are subject to two instances of Maximised Roll.

2. Adept Spell

Tocar el Corazón Chaos

CV	*Type*	*Duration*
5+	Maldición Range 24"	Un Turno

Effect

Rolls for Charge Range, Flee Distance, Pursuit Distance, and Overrun Distance of units with at least one model affected by the spell are subject to two instances of Minimised Roll.

3. Adept Spell

Hielo y Fuego Cosmos

CV	*Type*	*Duration*
7+	Maldición Mis Dañ Range 24"	Inst.

Effect

The target suffers 2D6 hits with Strength 4, Armour Penetration 0, and **Magical Attacks**. Successful **Special Saves** against wounds caused by this spell must be rerolled.

3. Adept Spell

Hielo y Fuego Chaos

CV	*Type*	*Duration*
7+	Maldición Dañ Poten. Range 24"	Inst.

Effect

The target suffers 2D6 hits with Strength 4 and Armour Penetration 0, and Magical Attacks. Successful Armour Saves against wounds caused by this spell must be rerolled.

4. Adept Spell

Percepción de Fuerza Cosmos

CV	*Type*	*Duration*
8+	Poten. Range 24"	Un Turno

Effect

The target gains **+1** Strength and **+1** Armour Penetration.

4. Adept Spell

Percepción de Fuerza Chaos

CV	*Type*	*Duration*
8+	Maldición Range 24"	Un Turno

Effect

The target suffers **-1** Strength and **-1** Armour Penetration.

5. Master Spell

Unidad en Divergencia Cosmos

CV	*Type*	*Duration*
11+	Poten. Range 24"	Un Turno

Effect

All models in the target unit **gain Aegis (5+)**.

5. Master Spell

Unidad en Divergencia Chaos

CV	*Type*	*Duration*
11+	Maldición Dañ Direct Range 24"	Inst.

Effect

Each model in the target unit **suffers a hit with Strength 3, Armour Penetration 0, and Magical Attacks**.

6. Master Spell

La Verdad del Tiempo Cosmos

CV	*Type*	*Duration*
7+	Poten. Focused Range 24"	Inst.

Effect

The target **Recovers** 1 Health Point

6. Master Spell

La Verdad del Tiempo Chaos

CV	*Type*	*Duration*
7+	Maldición Mis Dañ Focused Range 24"	Inst.

Effect

The target suffers **1 hit that wounds automatically** with Armour Penetration 10 and Magical Attacks.

THE IX AGE
FANTASY BATTLES



CROWN OF THE
WIZARD KING SPELL

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