

<i>Hereditary Spell</i>			<i>Hereditary Spell</i>		
Burning Alignment			Guardian of the Sacred Places		
<i>CV</i>	<i>Type</i>	<i>Duration</i>	<i>CV</i>	<i>Type</i>	<i>Duration</i>
3+	Range 4D6"	Inst.	3+	Range	Inst.
<i>Effect</i>			<i>Effect</i>		
Targets every enemy unit within range of the Engine's front arc. Each target suffers D6 S 4 hits with Flaming Attacks, distributed as for shooting.			If cast, the Lizardmen player may reposition D3 pieces of forest terrain by D6", rolling the distance for each piece at a time.		

