Hereditary Spell

Solheim's Bolt of Illumination

CV	*Type*	*Duration*
4+	Range 36"	Inst.

Effect

The spell causes a S 8 hit that has Multiple Wounds (D3) and Flaming Attacks, and penetrates ranks in the same manner as a shot from a bolt thrower. Armour saves are not permitted against Wounds caused by Solheim's Bolt of Illumination. If the target is Undead, Nehekharan Undead, or Daemonic, all failed To Wound rolls caused by this spell are re-rolled.

Hereditary Spell

Storm of Shemtek

CV	*Type*	*Duration*
4+	Range 24"	Inst.

Effect

Place the small round template over the target and scatter it D6". The result of the D6 is also used to determine the type of storm that is summoned (see Storm chart). If a Hit! is rolled, the template does not scatter. If the template hits a Flying unit, it suffers D6 S 4 hits, in addition to any other effects (even if a Sudden Downpour is summoned).


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