

1. Apprentice Spell

Hojas Espectrales

CV	*Type*	*Duration*
[color=#ff0000]5+[/color] [color=#0000ff][9+][/color]	Poten. Range 18"	Un Turno

Effect

The target must reroll failed to-wound rolls with its Melee Attacks span style="color: #0000ff;">[and gains Lethal Strike]/span>.



2. Adept Spell

Susurros del Velo

CV	*Type*	*Duration*
8+	Maldición Range 24"	Un Turno

Effect

The target suffers -1 Resilience. In addition, a unit with at least one model affected by one or more instances of the spell suffers -1 Discipline.



3. Adept Spell

Apresurar el Final

CV	*Type*	*Duration*
[color=#ff0000]7+[/color] [color=#0000ff][10+][/color]	Maldición Dañ Direct Range [color=#ff0000]24"[/color] [color=#0000ff][18"][/color]	Inst.

Effect



4. Adept Spell

Apoyo Ancestral

CV	*Type*	*Duration*
[color=#ff0000]6+[/color] [color=#0000ff][7+][/color]	Poten. Range [color=#ff0000]12"[/color] [color=#0000ff][18"][/color]	Un Turno

Effect

The target must reroll failed to-hit rolls with its Close Combat Attacks.



5. Master Spell

Toque de la Muerte

CV	*Type*	*Duration*
[color=#ff0000]7+>[/color] [color=#0000ff]{9+}[/color]	Maldición Mis Dañ Focused Direct Range [color=#ff0000]24">[/color] [color=#0000ff]{18"}[/color]	Inst.

Effect



6. Master Spell

Danza Macabra

CV	*Type*	*Duration*
[color=#ff0000]6+[/color] [color=#0000ff]{9+}[/color]	Poten. Range [color=#ff0000]18"[/color] [color=#0000ff][9"Aura][/color]	Inst.

Effect

The target may perform a span style="color: #ff0000;">12"/span> span style="color: #0000ff;">[6"]/span> Magical Move and gains Ghost Step during this move.



Evocación de Almas

CV	*Type*	*Duration*
	Range	Inst.

Effect

If your Veil Token pool contains less than 3 Veil Tokens, you gain one Veil Token. No more than 1 Veil Token can be gained from this spell each Phase.

THE IX AGE
FANTASY BATTLES



CROWN OF THE
WIZARD KING SPELL

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The target suffers 1D3 hits with Strength 10, Armour Penetration 10, and **Magical Attacks**. When rolling to wound with this attack, use the target's Discipline instead of the target's Resilience.

Choose span style="color: #ff0000;">1/span> span style="color: #0000ff;">{up to 3 different}/span> models in the target unit (which may be Characters or Champions). Each of them suffers 1 hit that wounds automatically with Armour Penetration 10 and Magical Attacks.