

Rune of Resolve

<i>CV</i>	<i>Type</i>	<i>Duration</i>
4+	Range	Instant

Effect

Choose a friendly unit within 12" of the caster that is not fleeing and that has not failed a charge, rallied or already performed a magical move during this turn. The chosen unit may instantly perform a 6" Advance Move.

Rune of Resilience

<i>CV</i>	<i>Type</i>	<i>Duration</i>
8+	Range	Instant

Effect

Choose a friendly unit within 12" of the caster. All To-Wound rolls against the target suffer a -1 modifier. The effects last until the start of your next Magic Phase.

Rune of Revocation

<i>CV</i>	<i>Type</i>	<i>Duration</i>
7+	Range	Instant

Effect

Choose a unit within 12" of the caster. All spell effects currently affecting the unit are terminated and the next spell cast by your opponent on this unit is automatically dispelled. The effects last until the start of your next Magic Phase.

WIZARD KING SPELL
CROWN OF THE



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