Djaf's Incantation Of Cursed Blades

CV	*Type*	*Duration*
7+	Range Self	Inst.

Effect

Until your next Start of Turn sub-phase, any friendly unit that has the Nehekharan Undead special rule and that is within the caster's Command range may re-roll any rolls To Hit of a natural 1.

Khsar's Incantation Of The Desert Wind

CV	*Type*	*Duration*
6+/10+	Range Self	Inst.

Effect

If this spell is cast with a casting result of 6 or more, a single friendly unit that has the Nehekharan Undead special rule and is within the caster's Command range gains the Reserve Move special rule. If this spell is cast with a casting result of 10 or more, every friendly unit that has the Nehekharan Undead special rule and is within the caster's Command range gains the Reserve Move special rule. This spell lasts until the end of this turn.

Usekhp's Incantation Of Desiccation

CV	*Type*	*Duration*
10+	Range 15"	Inst.

Effect

Until the end of this turn, the target enemy unit suffers a -1 modifier to its Strength and Toughness characteristics (to a minimum of 1). If this spell is cast, the effects of any other Hex previously cast on the target unit immediately expire.


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