



# Hautes Lignées Elfiques

H Favour of Meladys

10+	Caster	Dernier tour
<p>You gain one Veil Token that is not removed when the spell ends. When a friendly unit within 18" of the Caster suffers a wound before Special Saves, you may discard a Veil Token from your Veil Token pool and apply the following rules instead:</p> <ul style="list-style-type: none"><li>• No Special Save can be taken.</li><li>• If the attack causing the wound has Multiple Wounds, it inflicts one wound less than usual.</li></ul> <p>Otherwise, the wound is ignored.</p> <p>For Standard Infantry, up to 2 wounds are ignored per token provided they are suffered simultaneously. A maximum of two Veil Tokens may be discarded each phase for this purpose. Characters and Gigantic models can only ignore a single wound this way per phase.</p>		

