

Conclave Vampirique

H rep Arise!

(18"){6" Aura}{{12" Aura}}

(4+){8+}{{11+}} Immédiat

When resolving the spell, choose one of the

- following effects for each target:
 The R&F part of the target Raises a number of Health Points equal to its Reanimated value.
- Up to one Character within the target Recovers a number of Health Points equal to its Reanimated value.

Models with Towering Presence cannot Recover more than 2 Health Points from this spell in a single Magic Phase.

