

<h3>Druidisme</h3> <p>1 Fountain of Youth</p> <table border="1"> <tr> <td>12"</td> <td>Amélioration,</td> <td>Immédiat</td> </tr> <tr> <td>6+</td> <td>Focalisé</td> <td></td> </tr> </table> <p>When resolving the spell, choose one of the following effects:</p> <ul style="list-style-type: none"> • Recover 1 Health Point of a Character in the target unit. • Raise 4 Health Points of Standard Height R&F models without Tall in the unit. • Raise 2 Health Points of any other models in the unit. 	12"	Amélioration,	Immédiat	6+	Focalisé		<h3>Druidisme</h3> <p>2 Entwining Roots</p> <table border="1"> <tr> <td>(5+){8+}</td> <td>18"</td> <td>Malédiction</td> <td>Dernier tour</td> </tr> </table> <p>The target suffers $(-1){-2}$ Offensive Skill, $(-1){-2}$ Defensive Skill, and $(-1){-2}$ to hit with Shooting Attacks.</p>	(5+){8+}	18"	Malédiction	Dernier tour	<h3>Druidisme</h3> <p>3 Healing Waters</p> <table border="1"> <tr> <td>18"</td> <td>Amélioration</td> <td>Dernier tour</td> </tr> <tr> <td>8+</td> <td></td> <td></td> </tr> </table> <p>The target gains Fortitude (6+) and Fortitude (+1, max 3+).</p>	18"	Amélioration	Dernier tour	8+			<h3>Druidisme</h3> <p>4 Master of Earth</p> <table border="1"> <tr> <td>(6"){18"})</td> <td>Malédiction,</td> <td>Immédiat</td> </tr> <tr> <td>(7+){8+}</td> <td>Dégâts</td> <td></td> </tr> </table> <p>The target suffers 2D6 hits with Strength 4, Armour Penetration 1, and Magical Attacks.</p>	(6"){18"})	Malédiction,	Immédiat	(7+){8+}	Dégâts	
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<h3>Druidisme</h3> <p>5 Stone Skin</p> <table border="1"> <tr> <td>18"</td> <td>Amélioration</td> <td>Dernier tour</td> </tr> <tr> <td>9+</td> <td></td> <td></td> </tr> </table> <p>Melee Attacks against the target can never wound on better than 5+.</p>	18"	Amélioration	Dernier tour	9+			<h3>Druidisme</h3> <p>6 Summer Growth</p> <table border="1"> <tr> <td>11+</td> <td>Marqueur</td> <td>Immédiat</td> </tr> <tr> <td>12"</td> <td></td> <td></td> </tr> </table> <p>Friendly units within 6" of the target point Raise D3 Health Points. Models with Towering Presence and Characters Raise 1 Health Point instead.</p>	11+	Marqueur	Immédiat	12"														
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CROWN OF THE
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