

Hereditary Spell

Favour of Meladys

<i>CV</i>	<i>Type</i>	<i>Duration</i>
10+	Range Caster	Un tour

Effect

CROWN OF THE
WIZARD KING SPELL



THE IX AGE
FANTASY BATTLES

Immediately after successfully casting the spell, add two Veil Tokens to your Veil Token pool. When a friendly unit within 18" of the Caster would lose a Health Point, it may discard one Veil Token from its Veil Token pool instead (this is done after Multiple Wounds multipliers and saves are applied) and the Health Point loss is ignored. For Standard Infantry, up to 2 Health Point losses are ignored per token (provided they are suffered simultaneously). A maximum of two Veil Tokens may be discarded each phase for this purpose. Characters and Gigantic models can only ignore a single lost Health Point this way per phase.