

<i>Hereditary Spell</i>			<i>Hereditary Spell</i>		
H rep Arise!			H rep Arise! (Boosted)		
<i>CV</i>	<i>Type</i>	<i>Duration</i>	<i>CV</i>	<i>Type</i>	<i>Duration</i>
4+	Amélioration Range 18"	Immédiat	8+ / 11+	Range 6" aura / 12" aura	Immédiat
<i>Effect</i>			<i>Effect</i>		
When resolving the spell, choose one of the following effects for each target: • The R&F part of the target Raises a number of Health Points equal to its Reanimated value. • Up to one Character within the target Recovers a number of Health Points equal to its Reanimated value. Models with Towering Presence cannot Recover more than 2 Health Points from this spell in a single Magic Phase.					

WIZARD KING SPELL
CROWN OF THE



THE IX AGE
FANTASY BATTLES

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