

1. Apprentice Spell

The Devouring Dark

CV	*Type*	*Duration*
7	Malédiction Dégât Réplicable Range 18"	Un tour

Effect

The target suffers a hit with **Area Attack (2×2)**, Str 5, AP 2, and **Magical Attacks**.



2. Adept Spell

Hand of Glory

CV	*Type*	*Duration*
8	Amélioration Range 12"	Un tour

Effect

The target gains **Aegis (6+)** and **Aegis (+1, max. 3+)**.

The Sacrifice may be performed for this spell.



3. Adept Spell

Blood Curse

CV	*Type*	*Duration*
9	Malédiction Range 12"	Un tour

Effect

The target suffers -1 Str and -1 AP.

The Sacrifice may be performed for this spell.



4. Adept Spell

Pentagram of Pain

CV	*Type*	*Duration*
9	Universel Range 12"	Un tour

**The Caster's unit is not targeted.*

Effect

The target suffers 3 hits with Str 5, AP 2, and **Magical Attacks**.

If one or more unsaved wounds are caused by this spell, the Caster of the spell **Recovers** 1 HP.

The Sacrifice may be performed for this spell.



5. Master Spell

Umbral Majesty

CV	*Type*	*Duration*
[color=#0000ff]10[/color]	Amélioration Range 12"	Un tour

Effect

span style="color: #0000ff;">Choose a single model part in the target unit when casting the spell. This model part gains **(Grind Attack (6 hit(s), Str 5, AP 2))**/span>.

span style="color: #0000ff;">The Sacrifice may be performed for this spell./span>



6. Master Spell

The Grave Calls

CV	*Type*	*Duration*
11	Malédiction Dégât Range 12"	Un tour

Effect

The target suffers 8 hits with Str 5, AP 2, and **Magical Attacks**.

The Sacrifice may be performed for this spell.

THE IX AGE
FANTASY BATTLES



CROWN OF THE
WIZARD KING SPELL

THE IX AGE
FANTASY BATTLES



CROWN OF THE
WIZARD KING SPELL

THE IX AGE
FANTASY BATTLES



CROWN OF THE
WIZARD KING SPELL

THE IX AGE
FANTASY BATTLES



CROWN OF THE
WIZARD KING SPELL

THE IX AGE
FANTASY BATTLES



CROWN OF THE
WIZARD KING SPELL

THE IX AGE
FANTASY BATTLES



CROWN OF THE
WIZARD KING SPELL